





# Android tamper-resistant anti-replay secure storage solution and virtualization

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• Intel technologies' features and benefits depend on system configuration

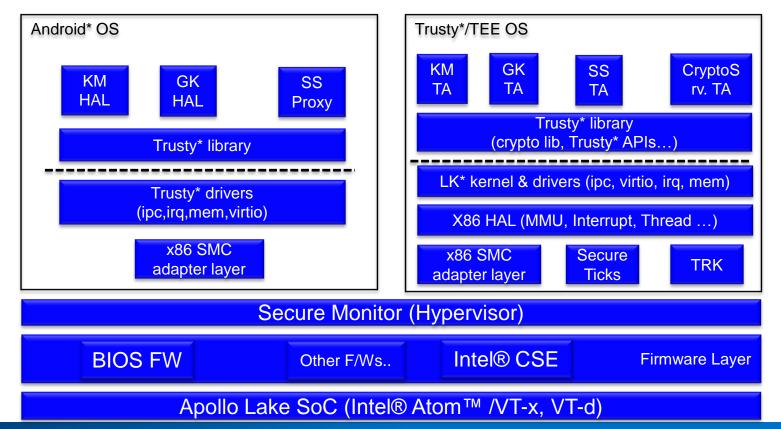
and may require enabled hardware, software or service activation.

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Intel Android Automotive IVI Plat











- Problem Statement
- Replay Protected Memory Block (RPMB)
- TEE/Trusty Secure Storage (SS)
- Secure Storage Virtualization on Hypervisor
- Future Directions



### Problem Statement



- Data security and privacy:
  - Screen-unlock (password/pin/pattern) attempt failure record for defending against brute force attack: <u>https://source.android.com/security/authentication/gatekeeper</u>
  - The version of system image for preventing roll-back attack
  - Keybox (keypairs), e.g. for content protection and attestation
  - The templates of fingerprint or iris sensor images for authentication
- Google CDD requirements since Marshmallow :
  - [SR] STRONGLY RECOMMENDED/ SHOULD to use tamper-evident storage







# Replay Protected Memory Block

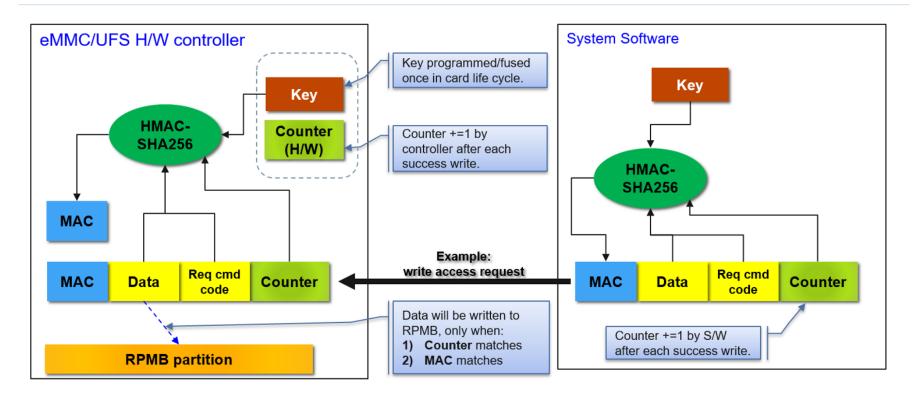


### Technical Details



- eMMC/UFS/NVMe have fixed physical RPMB partition(s) in device
  - pre-allocated during flash device manufacture.
- RPMB key can only be programmed once in its life time, and is invisible to any software as long as it is programed into h/w device.
- All data read/write request of access to RPMB will be authenticated by H/W RPMB controller with RPMB Authkey (Authentication Key):
  - Authenticate algorithm is HMAC-SHA256 (or 512)
  - H/W built-in monotonic Write Counter is used for replay-protection on WRITE access;
  - Software generated Random Number is used for replay-protection on READ access.
- Without RPMB Authkey, read access is still possible, but the data being read may not be authentic.

# How it works (e.g. authenticated V Changieng Alliance





## RPMB Key Generation and Programmin Changing Alliance



- RPMB Key generation requirements:
  - -Key is tied to hardware unique key (HUK).
  - -Key is also bound to eMMC/UFS/NVMe flash storage serial #.
- RPMB key programming:
  - Typically firmware is responsible for programing the RPMB Key (in cleartext) into RPMB controller through RPMB key programming interface.
  - Do it once in factory, or just right after eMMC/UFS replacement if applicable.
  - -Key cannot be changed once it's programmed successfully (FUSED)

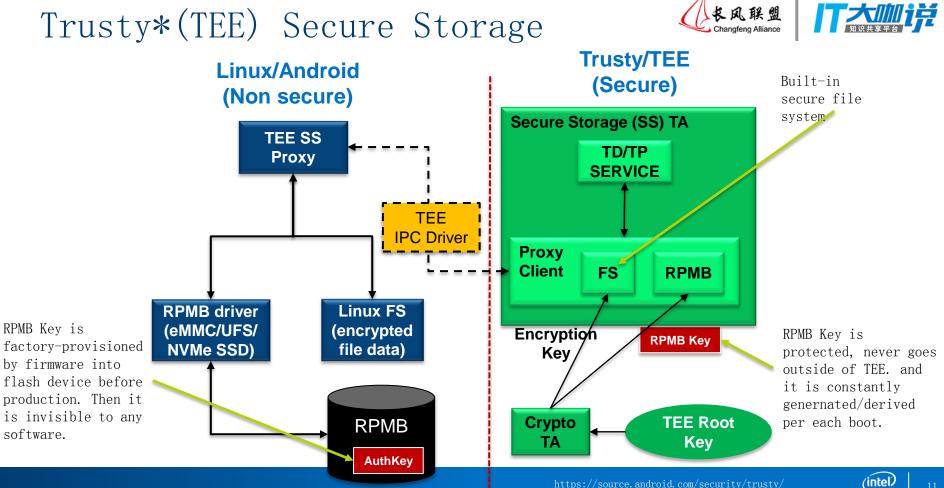






# TEE/Trusty Secure Storage (SS) Architecture



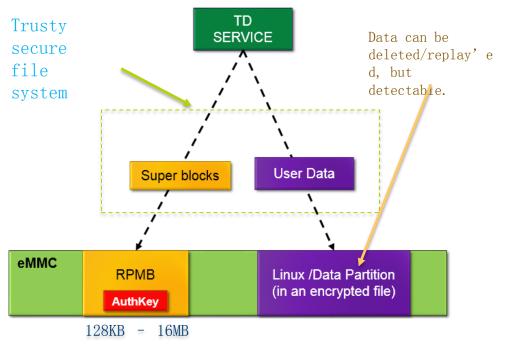


#### https://source.android.com/security/trusty/ https://android.googlesource.com/trusty/app/storag

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### SS - Trusty TD Service: <u>Tamper-De</u>

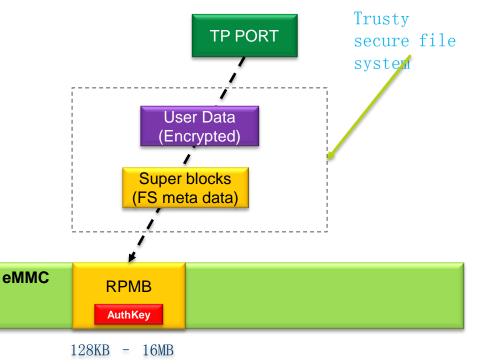
- 1. File system meta-data is stored in RPMB
- The user data encrypted with hardware-backed encryption key, is stored in Android/Linux-backed file system.
- 3. Support large amount of data.



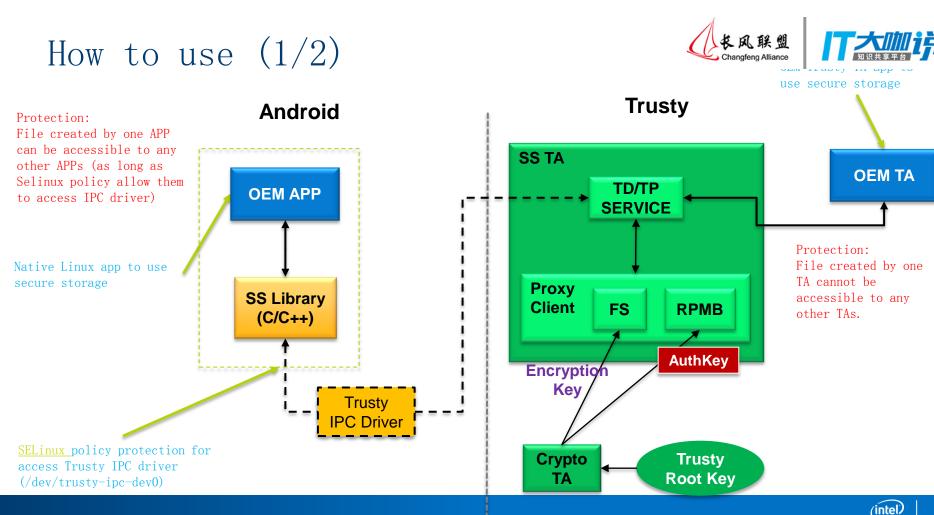


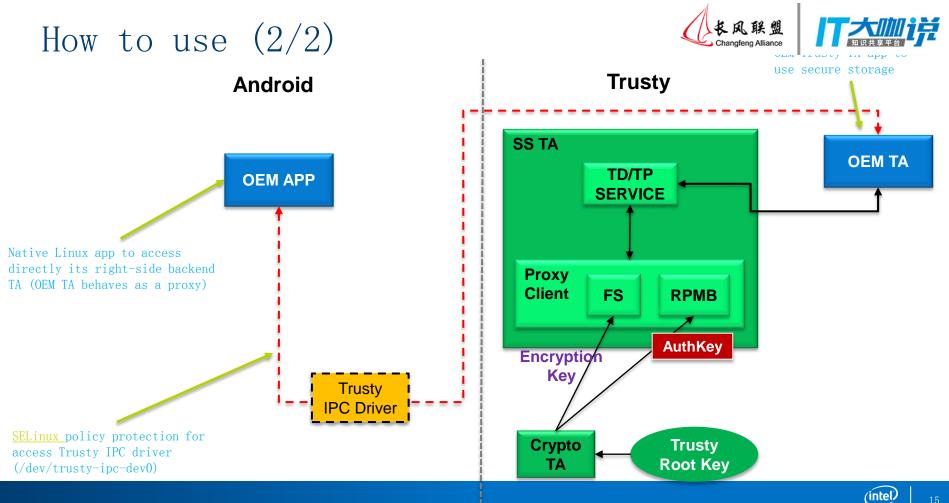
### SS - Trusty TP Service: Tamper-Pro

- 1. File system meta-data is stored in RPMB as well, and user Data also stored in RPMB
- 2. Size constrained; Typically 4MB, depending on eMMC/UFS/NVMe RPMB size.
- 3. Higher level of protection -Tamper Resistant!
- 4. Data survives in factory reset.







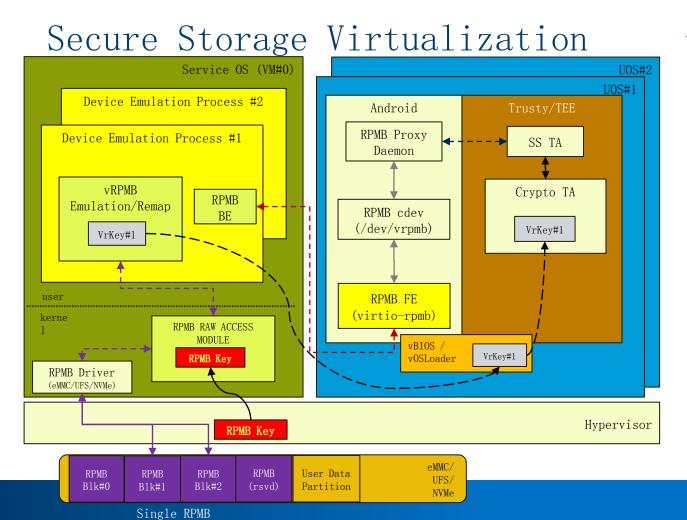






# Secure Storage Virtualization on Hypervisor









- 1. SOS (Service OS) is a closed system and privileged VM
- 2. The VrKey (virtual RPMB key) is generated randomly per UOS reboot, and securely distributed it to vSBL/vOSLoader/TEE.
- 3. Forward/remap vRPMB data/frame to physical RPMB partition.





# Future Directions



### Future Plan





- Multiple RPMB Targets / Partitions with H/W support
  - UFS3.0 supports 4 RPMB Partitions
  - NVMe storage supports MULTIPLE RPMB partitions







# Q & A

