



Linux LIO 与 TCMU 用户空间 透传

李秀波



01

Overview of Ceph RBD iSCSI

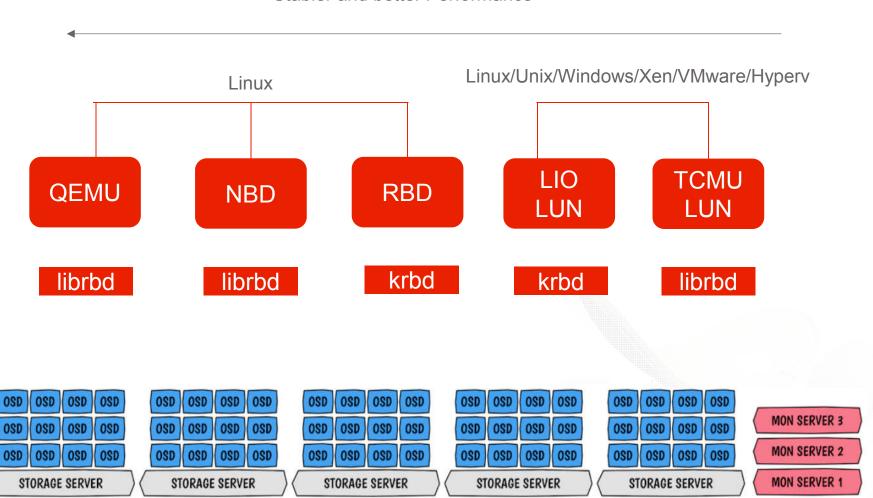
02 LIO, TCMU and Passthrough

The status of the tcmu-runner



Overview of Ceph Block Interface

Stabler and better Performance





Ceph RBD iSCSI Options

	LIO	TCMU	SCST	TGT
Developers	SUSE	Redhat, China Mobile, IBM	N/A	None
Mainline Kernel	No*	Yes	No	None
SDS Backend	Ceph	Ceph, GlusterFS qcow	N/A	Sheepdog, Ceph, GlusterFS
Advanced Features	MP/CHA P/iSER	MP/CHAP/AL UA/iSER/VAA I/ODX	N/A	None
GA ready	Yes	End of 2017	N/A	No

^{*} LIO is in the mainline while Suse's improvements on krbd are not yet.

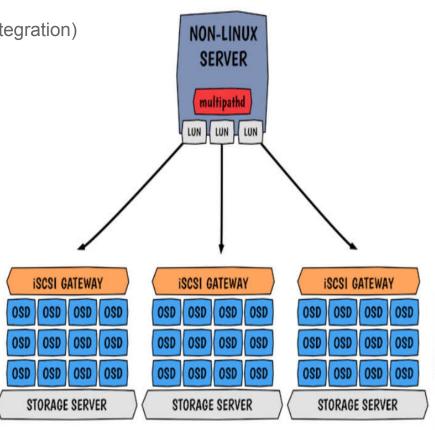


Why China Mobile need iSCSI solution

- Legancy applications on IP/FC-SAN, VMware (70%+), Hyperv, Xen...
- Advanced features:
 - Multipath & load balance (Active/Active)
 - VMware VAAI (vStorage APIs for Array Integration)
 - Windows ODX (Offloaded Data Transfer)

Our contributions:

- 1.TCMU Ceph engine
- 2.Ceph side VAAI native support
- 3.Industrial logger & configuration framework
- 4.VMware VAAI feature
- 5. Windows ODX feature
- 6.Multipath enhancement
- 7. Kernel module ring buffer scalability
- 8. Tons of bug fixes and code refactor...



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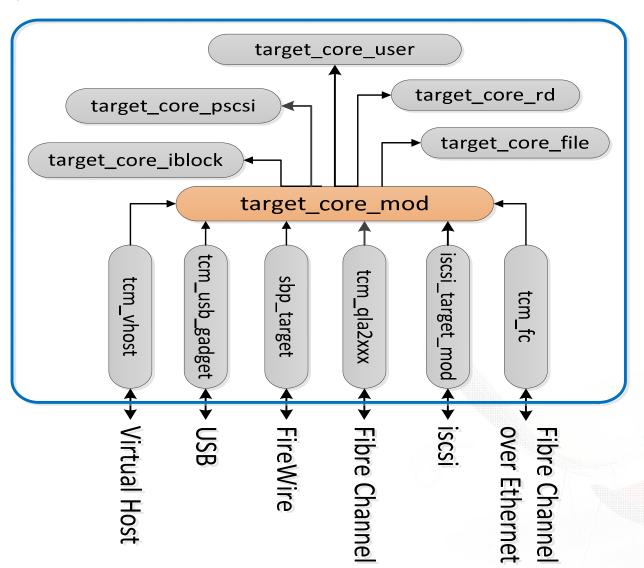


Linux IO(LIO)?

LIO(Linux IO) is an implementation of SCSI target.

user space

kernel space

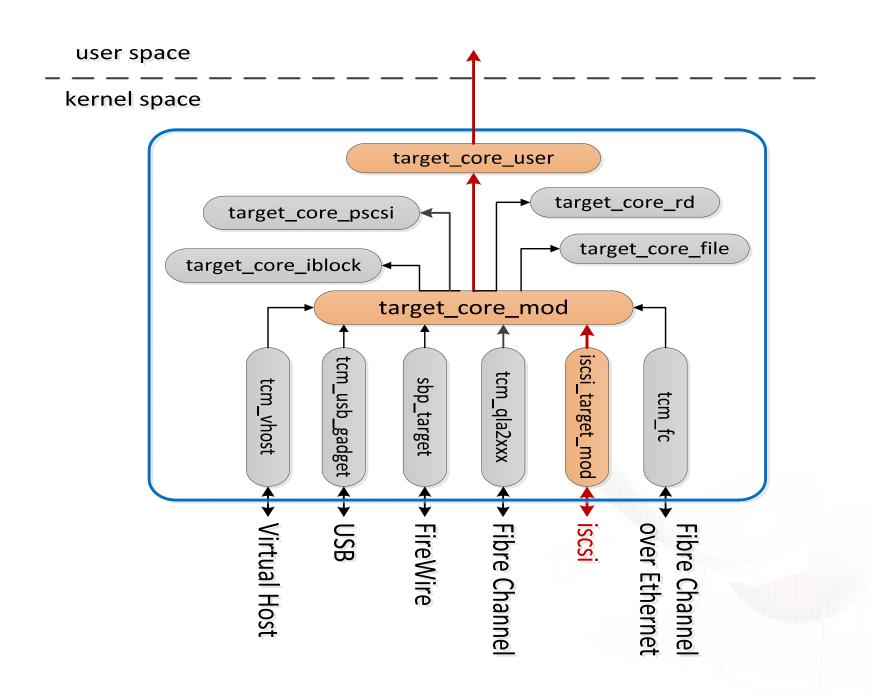




TCM, TCMU?

TCM is another name for LIO, TCMU is the TCM in Userspace.







Why Passthrough to Userspace?

Qemu is in userspace and is capable of accessing storage locally and remotely using various protocol drivers.

Librbd in userspace is the latest and more active than krbd.ko

Enables wider variety of backstores without kernel code



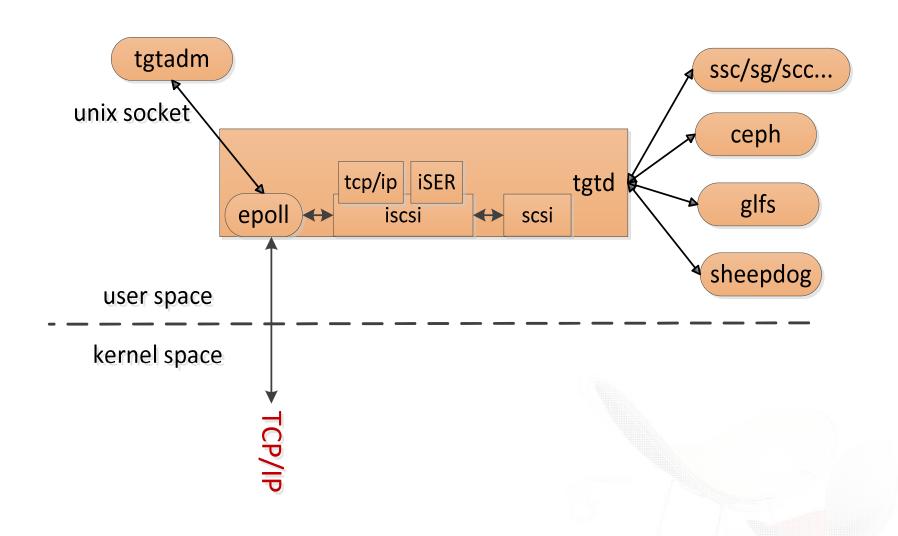
Passthrough what?

Only SCSI commands with their Datas, not Iscsi commands.



Why not Iscsi directly?

That will like what the stgt does, and then we couldn't take advantage of the LIO's mess features.





Why not STGT?

Time has proved that STGT is too weak to satisfy modern storage requirements.

Now it is obsolete and has been removed from the mainline kernel.



Then why not SCST?

Thought SCST is far more mature as a general purpose target, it was abandoned by James, the SCSI maintainer.

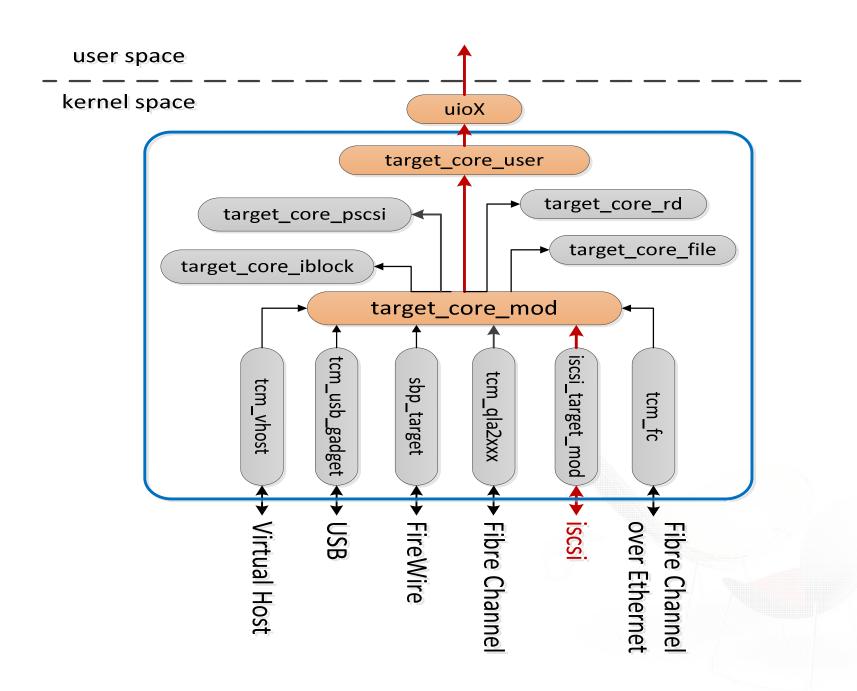
"This isn't a democracy ... it's about choosing the most community oriented code base so that it's easily maintainable and easy to add feature requests and improvements as and when they come along."

"In the past six months, LIO has made genuine efforts to clean up its act, streamline its code and support the other community projects that would need to go above and around it. You seem to have spent a lot of the intervening time arguing with the sysfs maintainer about why you're right and he's wrong."



How to Passthrough to Userspace?

TCMU utilizes the traditional UIO subsystem, which is designed to allow device driver development in userspace

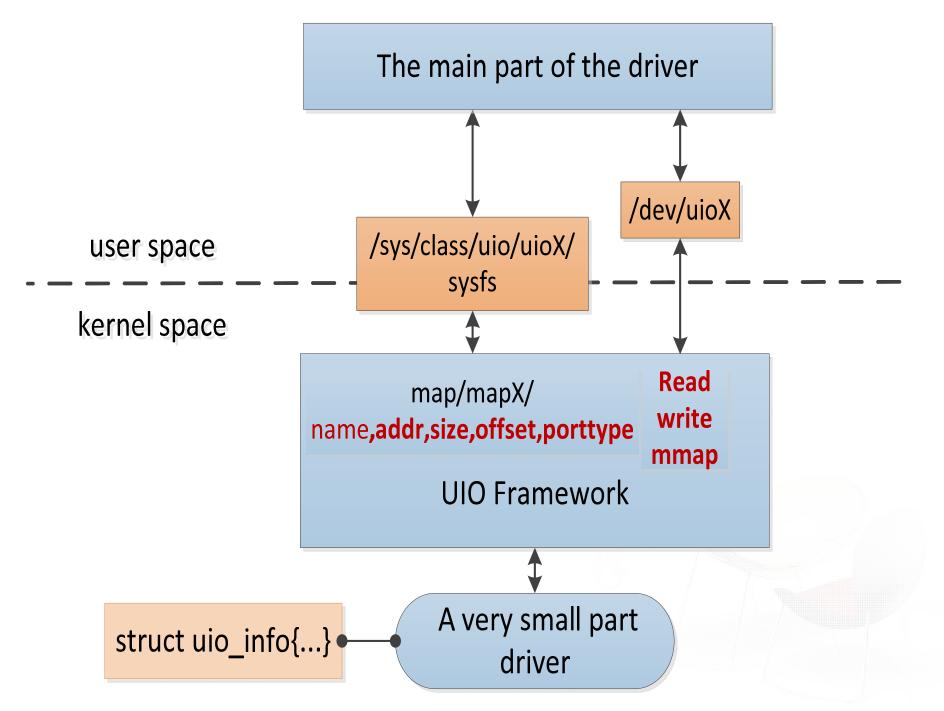




What's UIO?

The Userspace I/O, which allows to implement the device driver in userspace.







struct uio_info {}

```
81 /**
 82 * struct uio_info - UIO device capabilities
 83 * @uio dev:
                            the UIO device this info belongs to
 84 * @name:
                            device name
 85 * @version:
                            device driver version
 86 * @mem:
                            list of mappable memory regions, size==0 for end of list
 87 * @port:
                            list of port regions, size==0 for end of list
 88 * @ira:
                            interrupt number or UIO_IRQ_CUSTOM
 89 * @irq_flags:
                            flags for request_irq()
 90 * @priv:
                            optional private data
 91 * @handler:
                            the device's irg handler
 92 * @mmap:
                            mmap operation for this uio device
 93 * @open:
                            open operation for this uio device
                            release operation for this uio device
 94 * @release:
 95 * @irgcontrol:
                            disable/enable irgs when 0/1 is written to /dev/uioX
 96 */
 97 struct uio info {
 98
                                    *uio dev:
            struct uio device
 99
            const char
                                    *name:
100
            const char
                                    *version:
                                    mem[MAX UIO MAPS];
101
            struct uio mem
102
                                    port[MAX UIO PORT REGIONS];
            struct uio_port
103
            long
                                    irq;
104
            unsigned long
                                    irq_flags;
105
                                    *priv:
            void
            irgreturn_t (*handler)(int irg, struct uio_info *dev_info);
106
            int (*mmap)(struct uio_info *info, struct vm_area_struct *vma);
107
            int (*open)(struct uio_info *info, struct inode *inode);
108
109
            int (*release)(struct uio_info *info, struct inode *inode);
110
            int (*irgcontrol)(struct uio info *info, s32 irg on);
111 }:
```



mmap(/dev/uioX) what?

addr = /sys/class/uio/uio0/maps/map0/addr

size = /sys/class/uio/uio0/maps/map0/size

off = /sys/class/uio/uio0/maps/map0/offset

Here mmap(addr, size, ..., off) will map the TCMU shared ring buffer from kernel to userspace.



TCMU Ring Buffer?

mailbox

cmd area(bitmap)

data area(bitmap --> dynamic)



Old Ring Buffer?

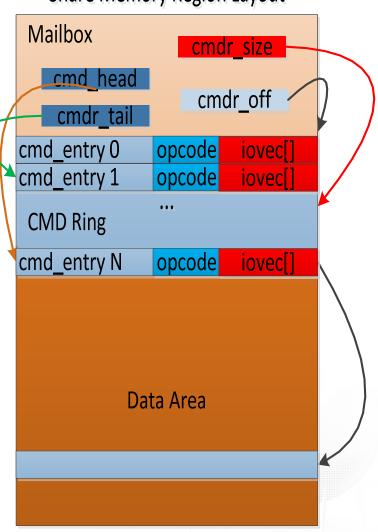
```
68 #define DATA_BLOCK_BITS 256
69 #define DATA_BLOCK_SIZE 4096
70
71 #define CMDR_SIZE (16 * 4096)
72 #define DATA_SIZE (DATA_BLOCK_BITS * DATA_BLOCK_SIZE)
73
74 #define TCMU_RING_SIZE (CMDR_SIZE + DATA_SIZE)
```

The **total size** of the ring buffer is fixed to:

$$(256+16) * 4096 = 1M + 64K$$

```
sizeof(Mailbox + CMD Ring) = 64K
sizeof( Data Area) = 1M
```

Share Memory Region Layout





New Ring Buffer?

```
72 /* For cmd area, the size is fixed 8MB */
73 #define CMDR_SIZE (8 * 1024 * 1024)
74
75 /*
76 * For data area, the block size is PAGE_SIZE and
77 * the total size is 256K * PAGE_SIZE.
78 */
79 #define DATA_BLOCK_SIZE PAGE_SIZE
80 #define DATA_BLOCK_BITS (256 * 1024)
81 #define DATA_SIZE (DATA_BLOCK_BITS * DATA_BLOCK_SIZE)
82 #define DATA_BLOCK_INIT_BITS 128
83
84 /* The total size of the ring is 8M + 256K * PAGE_SIZE */
85 #define TCMU_RING_SIZE (CMDR_SIZE + DATA_SIZE)
86
87 /* Default maximum of the global data blocks(512K * PAGE_SIZE) */
88 #define TCMU_GLOBAL_MAX_BLOCKS (512 * 1024)
```

The **total size** of the ring buffer is

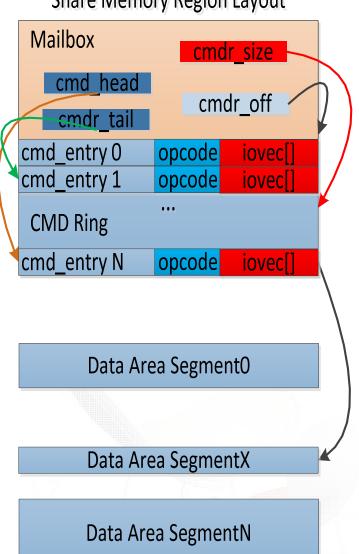
variable from to:

```
8M ~ 8M + 256K * PAGE_SIZE

sizeof(Mailbox + CMD Ring) = 8M

sizeof( Data Area) = 256K * PAGE_SIZE
```

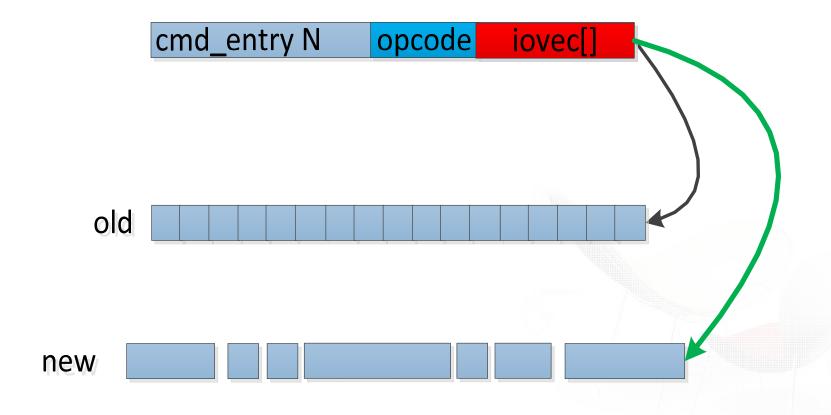
Share Memory Region Layout





CMD & Data Area Improvement?

CMD Area & Data Area





CMD Area TODO?

The CMD Area size is FIXED to 8MB for now, and needs one way to support dynamic grow/shrink like the DATA Area does.



IRQ emulate: read/write(/dev/uioX) ?

1, read() will be blocked until there has new SCSI cmds come, then the consumer will continue to read cmds from ring buffer.

2, each ucmd->done will update the results of the cmd to ring buffer.

3,write() will only used to tell the TCMU that some SCSI cmds have been handled done(success or fail)

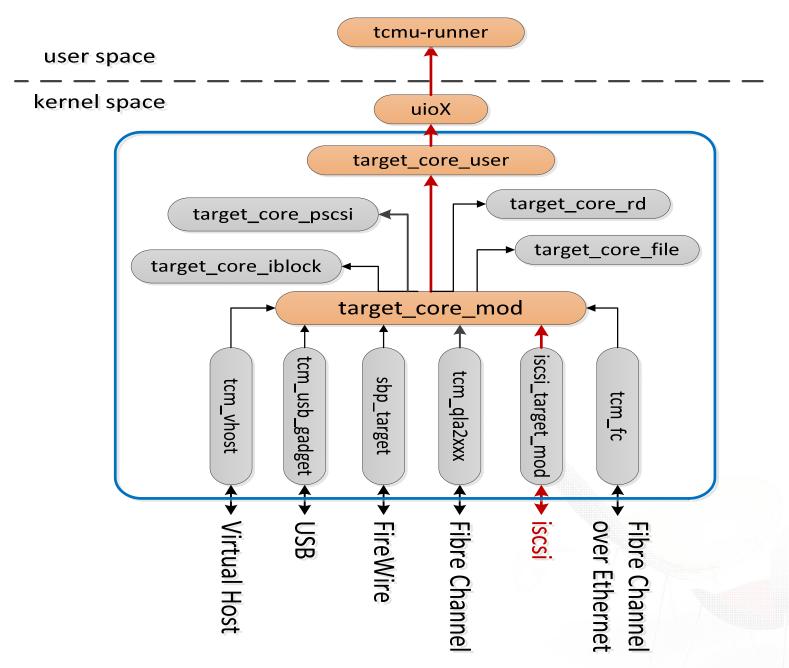


To Whom?

Tcmu-runner actually is another small SCSI target in userspace, very similar to TCM in kernel space.

Tcmu-runner utilizes the TCMU framework handling the messy details of the TCMU interface







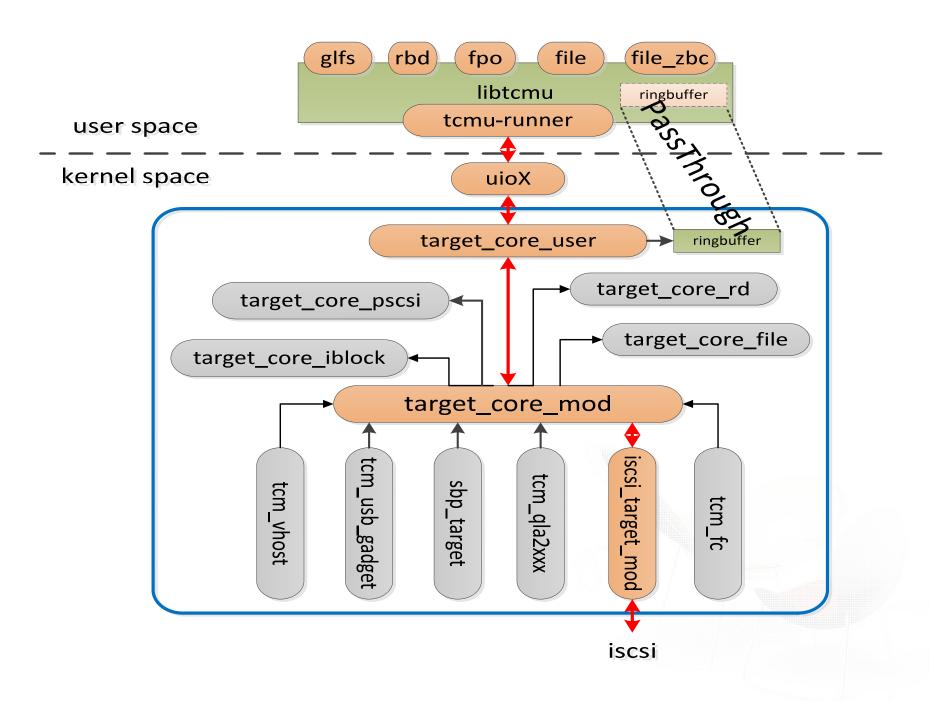
What tcmu-runner will do?

Reads SCSI commands from mmaped TCMU Ring Buffer

Handles SCSI commands to specified handlers, such as rbd/glfs...

Update the results to the TCMU Ring Buffer





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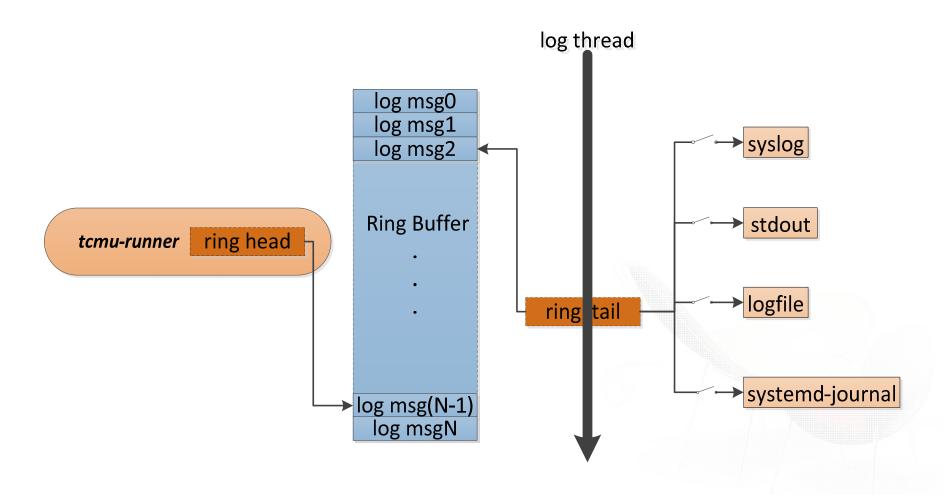
03

The status of the tcmu-runner



Logger system

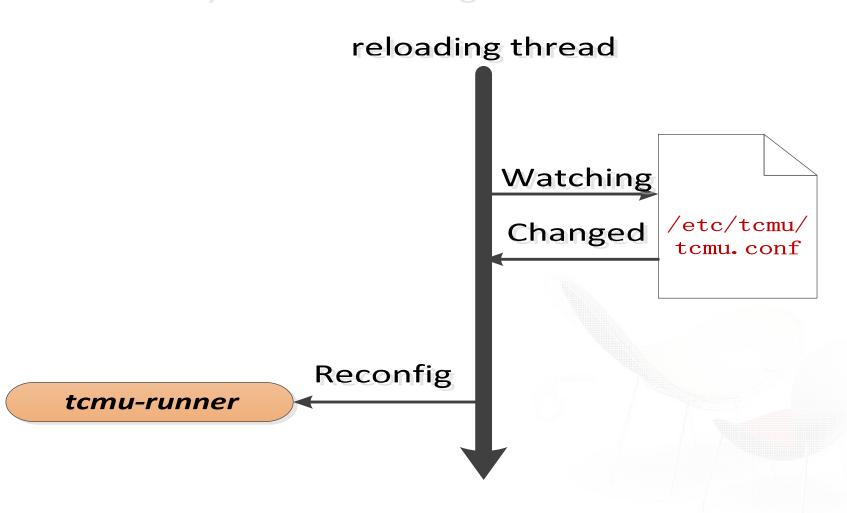
Non-block logger system





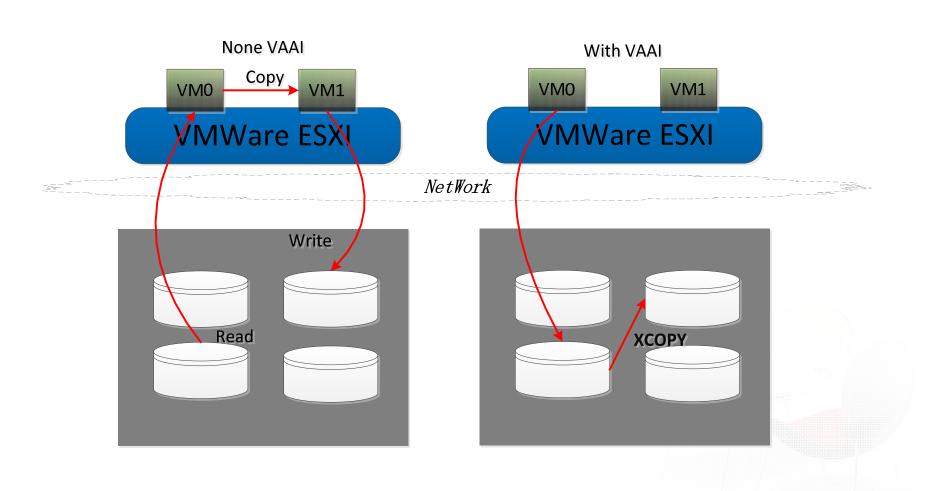
Dynamic config system

Dynamic reloading



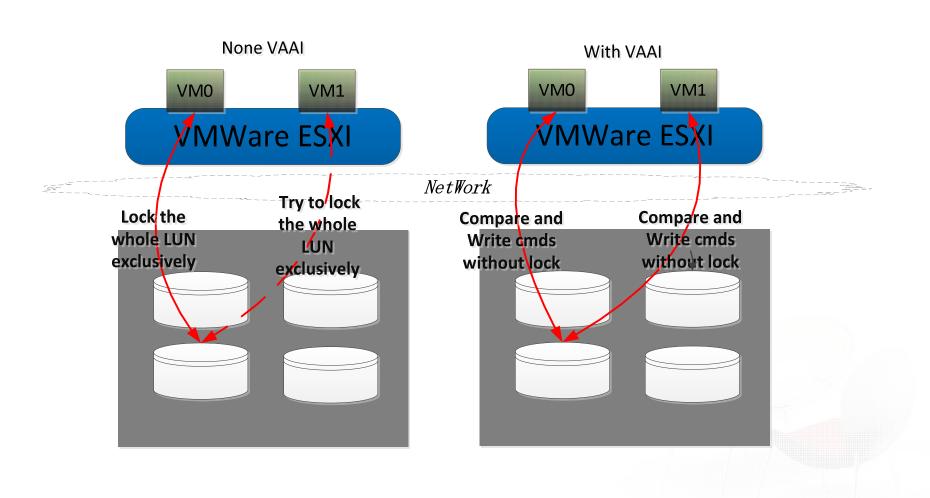


VMWare VAAI XCOPY primitive support



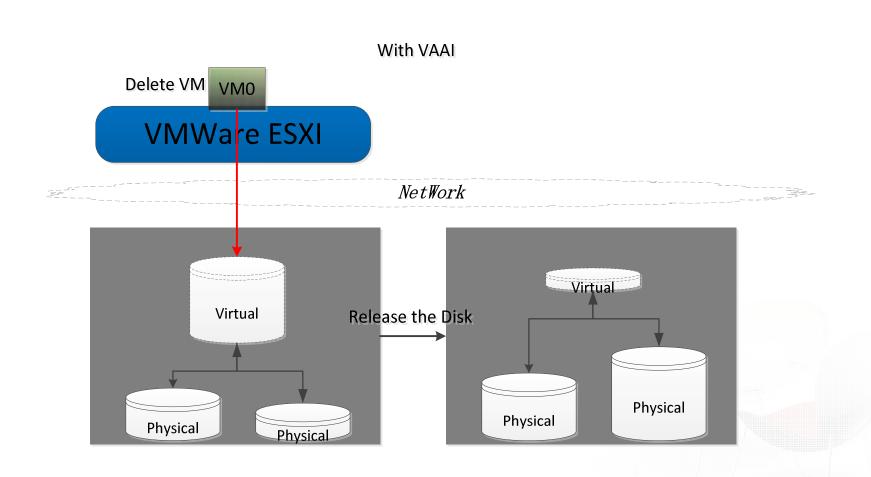


VMWare VAAI ATS primitive support



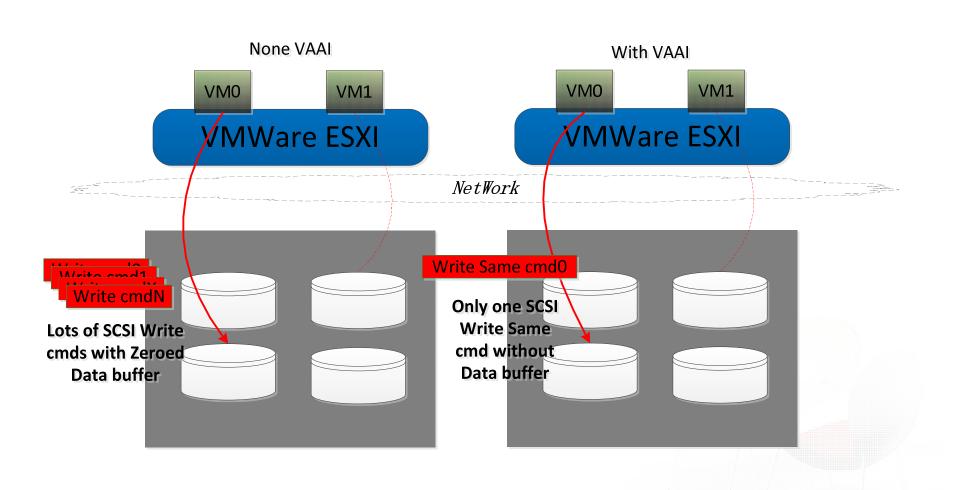


VMWare VAAI UNMAP primitive support





VMWare VAAI ZERO primitive support





Tcmu-runner daemon dynamic upgrade

Restart the tcmu-runner.service without interrupting the service



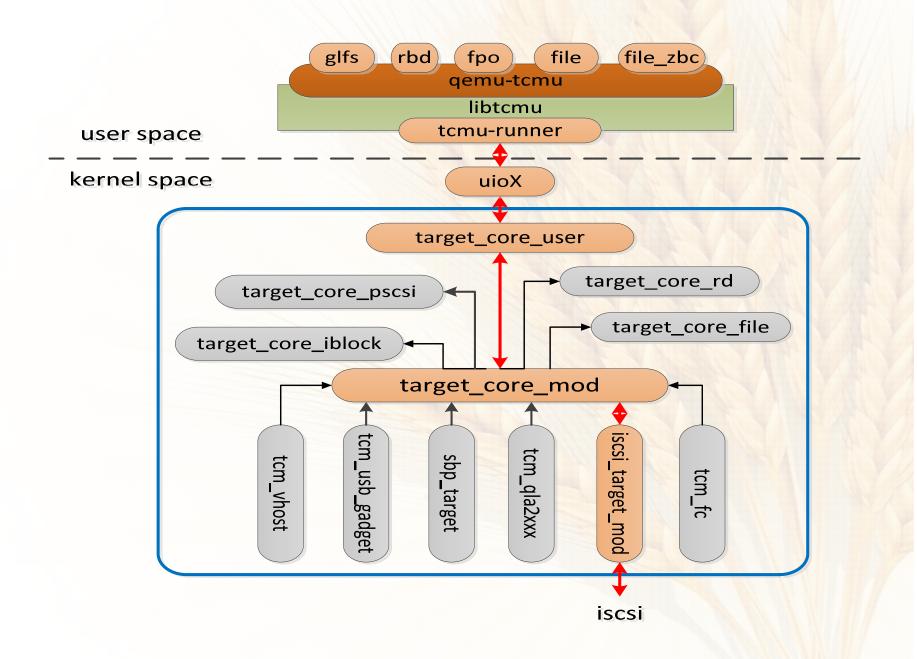
Failover and Failback & ALUA support

For now only **Implicit** transition support



qemu-tcmu handler?

The third version patch set will be done soon by @Yaowei Bai.

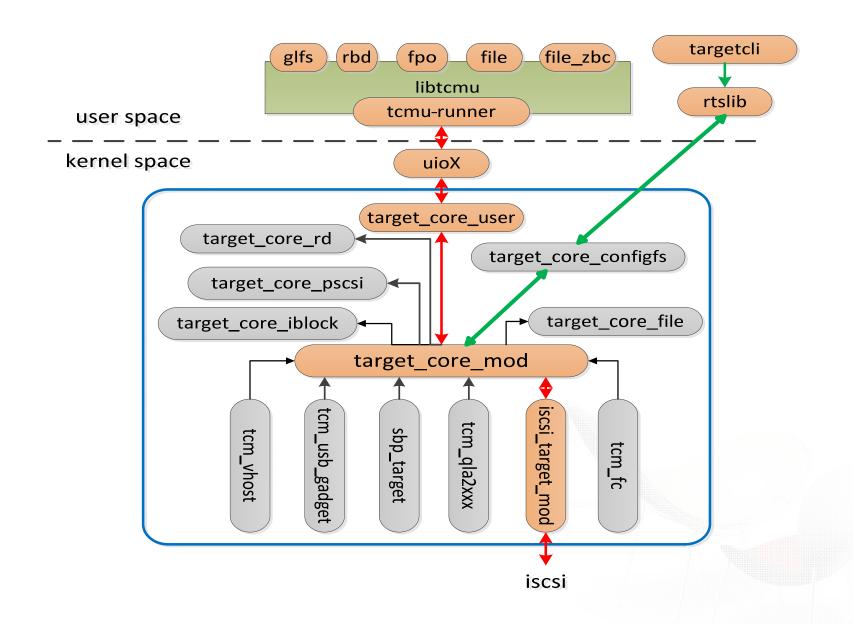




Target config tools

targetcli

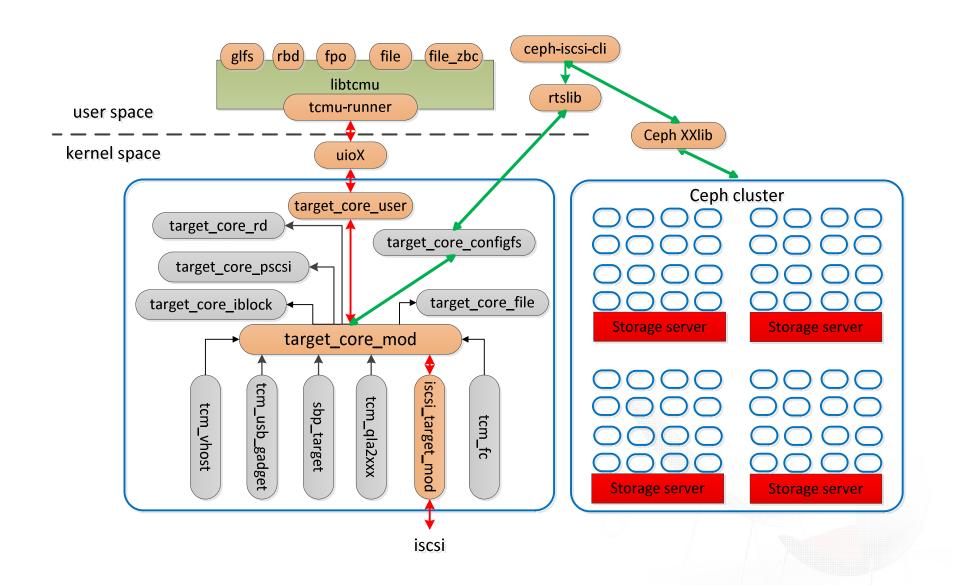
ceph iscsi gateway tools





targetcli

[root@wzy−3 data]# targetcli ls	
cmd: ls	
o- /	
o- backstores	
o- block	[Storage Objects: 0]
o- fileio	[Storage Objects: 0]
o- pscsi	[Storage Objects: 0]
o- ramdisk	[Storage Objects: 0]
o- user:glfs	[Storage Objects: 0]
o- user:qcow	
o- user:rbd	[Storage Objects: 1]
o- block0 [rbd/block0	
o- alua	
o- default_tg_pt_gp[ALUA state	
o- tpg0	e: Active/optimized ै
o- iscsi	
o- iqn. 2017-03. org. ceph:10.142.40.222:0	
o- tpg1	
o- acls	
o- ign. 2017-03. org. ceph:10.142.40.220	
o- mapped_lun0[lur	
o- iqn. 2017-03. org. ceph:10.142.40.221	
o- mapped_lun0[lur	
o- luns	
o- lun0	
o- portals	
o- 0. 0. 0:3260	/ [OK.
o- loopback	
o- vhost	
o- xen_pvscsi	

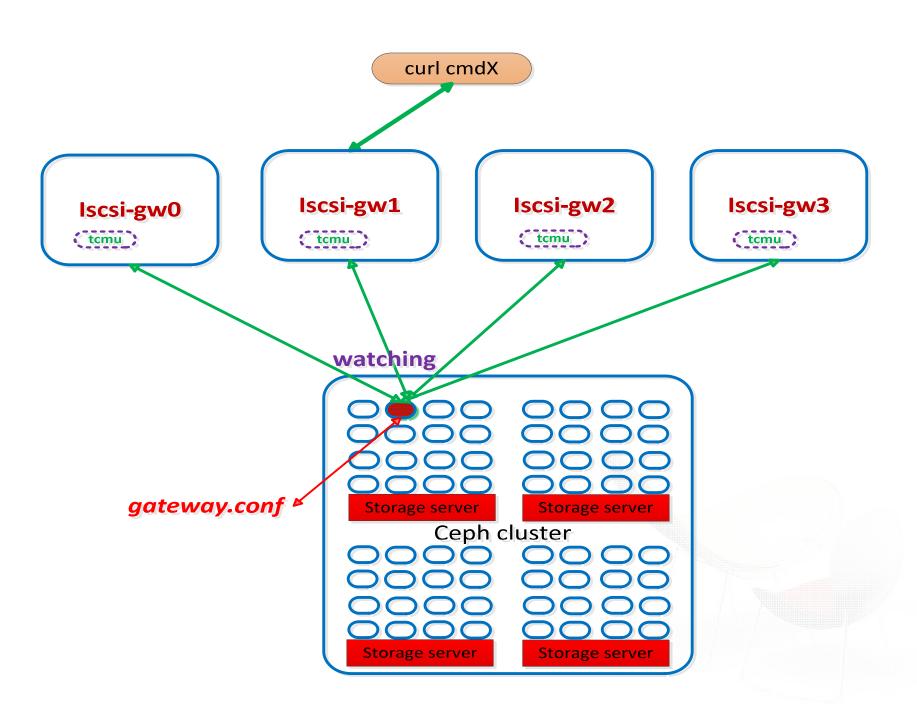




ceph iscsi gateway supports

/> ls	
0- /	[
o- clusters	[Clusters: 1
o- ceph	[HEALTH_OK
o- pools	[Pools: 3
o- ec	[(2+1), Commit: 0b/40G (0%), Used: 0b
o- iscsi	[(x3), Commit: 0b/20G (0%), Used: 18b
o- rbd	[(x3), Commit: 8G/20G (40%), Used: 5K
o- topology	[OSDs: 3,MONs: 3
o- disks	[8G, Disks: 5
o- rbd.disk_1	[disk_1 (1G)
o- rbd.disk_2	[disk_2 (2G)
o- rbd.disk_3	[disk_3 (2G)
o- rbd.disk_4	[disk_4 (1G)
o- rbd.disk_5	[disk_5 (2G)
o- iscsi-target	[Targets: 1
o- iqn.2003-01.com.redhat.iscsi-gw:ceph-gw	[Gateways: 2
o- gateways	
o- rh7-gw1	[192.168.122.69 (UP)
o- rh7-gw2	[192.168.122.104 (UP)
o- hosts	[Hosts: 2
o- iqn.1994-05.com.redhat:myhost1	[Auth: None, Disks: 1(1G)
o- lun 0	[rbd.disk_1(1G), Owner: rh7-gw2
o- iqn.1994-05.com.redhat:rh7-client	
o- lun 0	[rbd.disk 5(2G), Owner: rh7-gw2









THANKS