

Android o-llvm混淆

自我介绍



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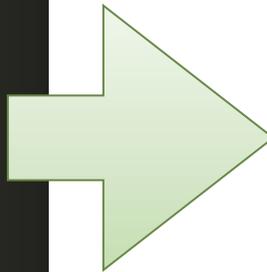
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- 4 ▶ 大客户端混淆效果

一.为何用llvm混淆

Android开发中经常需要对敏感信息进行加密，免不了要将密钥存放在终端设备上，那么如何防止密钥被逆向出来呢？这是一个先有鸡还是先有蛋的悖论。相比较将密钥写在Java层，将其下移到NDK层是个更好的选择，但是ndk就安全？

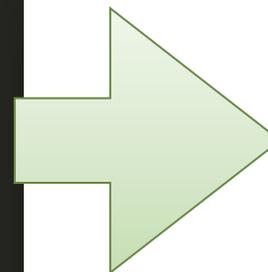
```
demo.c
1 #include <jni.h>
2 #include <stdio.h>
3 #define NULL 0
4 void printstr(){
5     printf("abc");
6 }
7 JNIEXPORT jint JNICALL JNI_OnLoad(JavaVM* vm, void* reserved) {
8     JNIEnv *env = NULL;
9     if ((*vm)->GetEnv(vm, (void**) &env, JNI_VERSION_1_6) != JNI_OK)
10         return JNI_ERR;
11     if (env == NULL)
12         return JNI_ERR;
13     printstr();
14     return JNI_VERSION_1_6;
15 }
```



```
58
58 ; .text          ends
58
1C5C ; -----
1C5C
1C5C ; Segment type: Pure data
1C5C AREA .rodata, DATA, READONLY
1C5C ; ORG 0x1C5C
1C5C unk_1C5C      DCB 0x61 ; a
1C5C
1C5D             DCB 0x62 ; b
1C5E             DCB 0x63 ; c
1C5F             DCB 0
1C5F ; .rodata
1C5F ends
0001C60 . -----
```

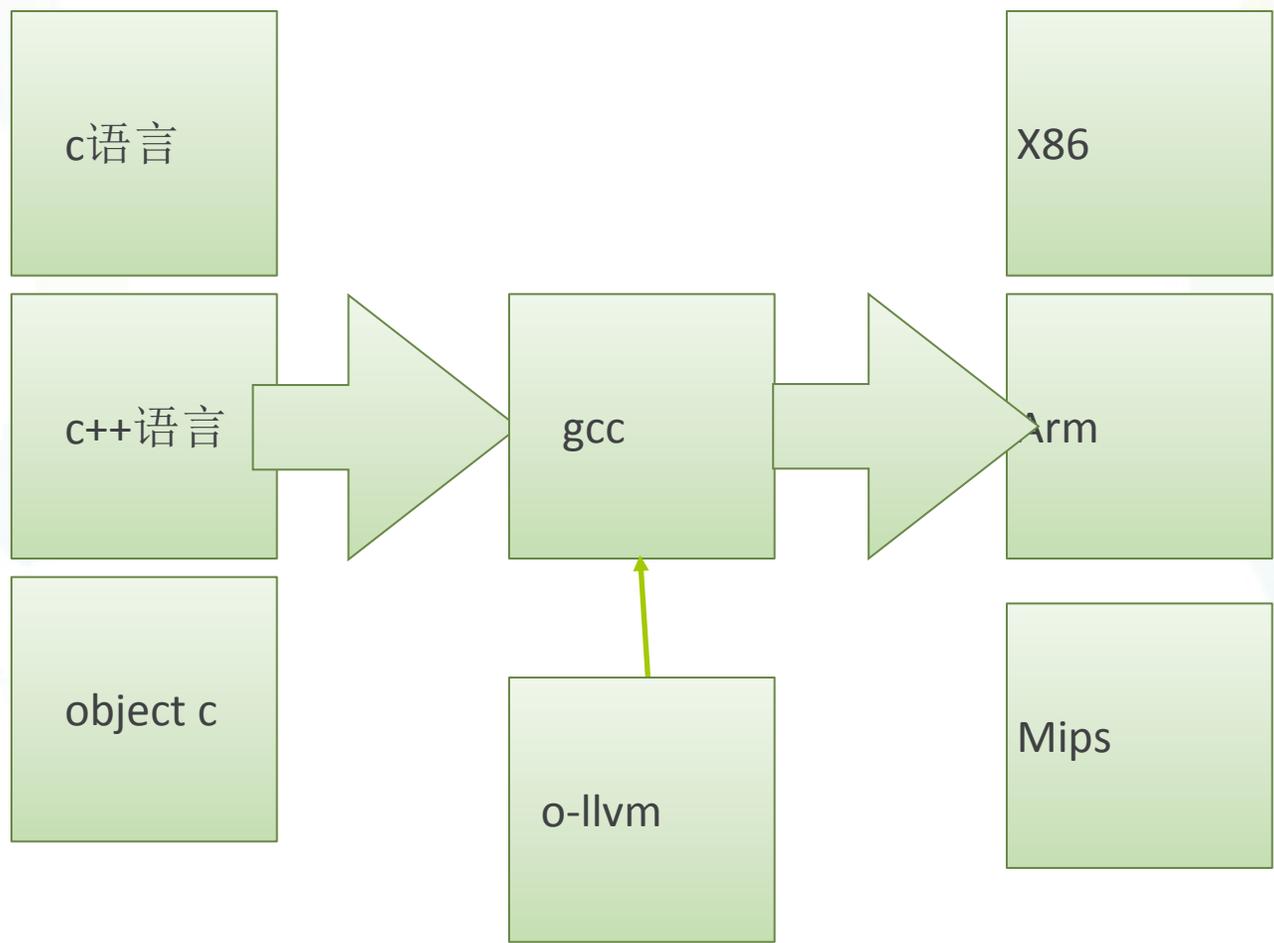
我们可以看出ndk也没有那么安全，所以我们要针对ndk进行llvm混淆

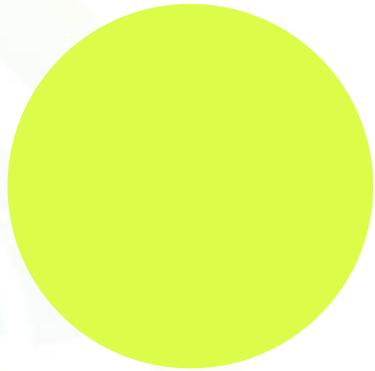
```
demo.c
1 #include <jni.h>
2 #include <stdio.h>
3 #define NULL 0
4 void printstr(){
5     printf("abc");
6 }
7 JNIEXPORT jint JNICALL JNI_OnLoad(JavaVM* vm, void* reserved) {
8     JNIEnv *env = NULL;
9     if ((*vm)->GetEnv(vm, (void**) &env, JNI_VERSION_1_6) != JNI_OK)
10         return JNI_ERR;
11     if (env == NULL)
12         return JNI_ERR;
13     printstr();
14     return JNI_VERSION_1_6;
15 }
```



```
:9DC ; Segment type: Pure data
:9DC AREA .rodata, DATA, READONLY
:9DC ; ORG 0x29DC
:9DC byte_29DC   DCB 0x2E
:9DD byte_29DD   DCB 0xC
:9DE byte_29DE   DCB 0x3A
:9DF byte_29DF   DCB 0x31
:9E0 byte_29E0   DCB 0
:9E0 ; .rodata
:9E0 ends
```

llvm解释





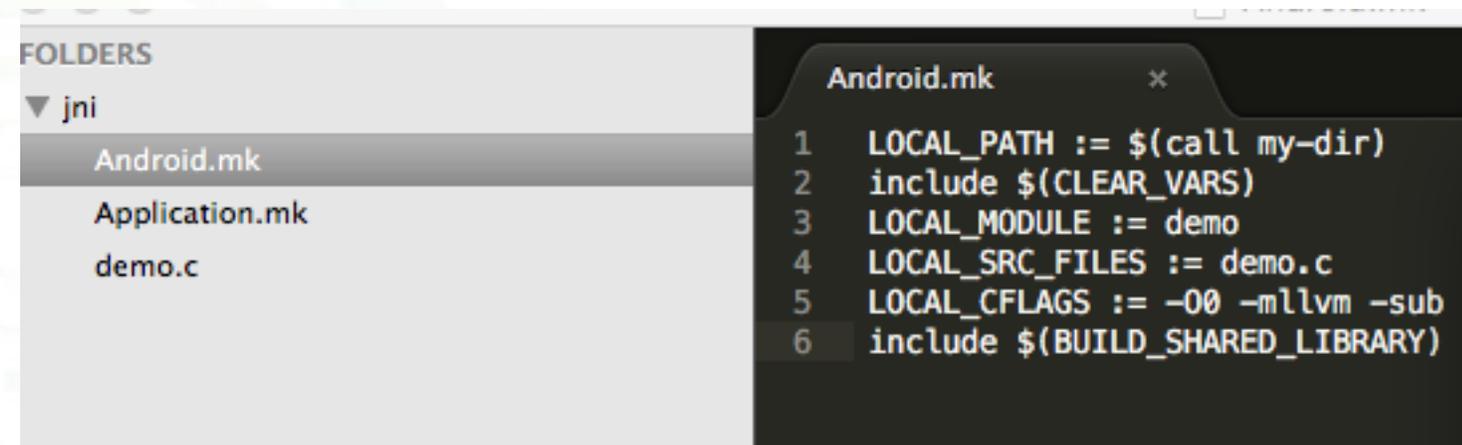
二、llvm使用

1.arm汇编指令

mov	位移指令
sub	减法指令
add	加法指令
and	与指令
or	或指令
xor	异或指令
push和pop	进栈和出栈

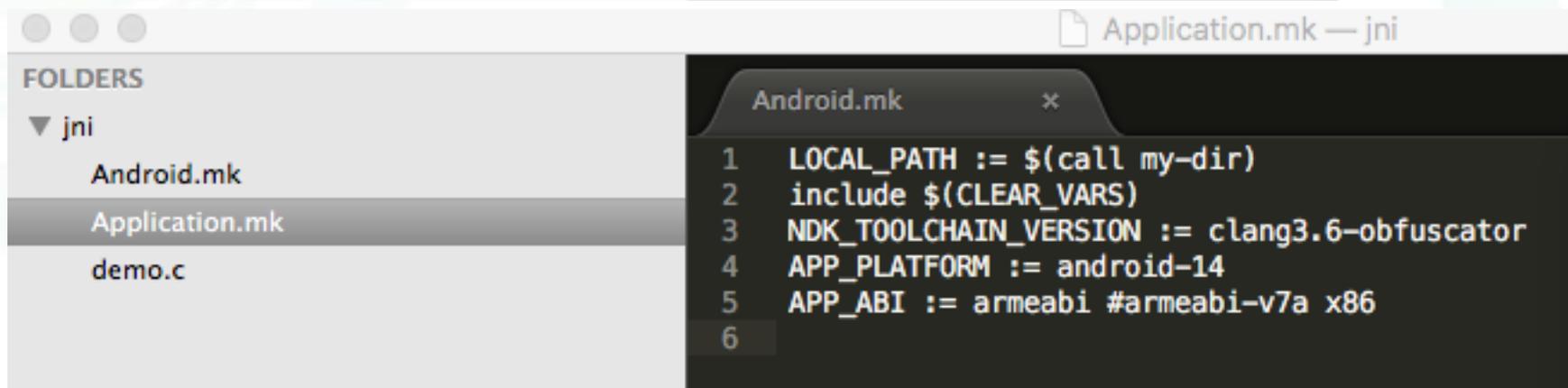
2、Instructions Substitution (指令替

等价的指令替换: 例如 $a=b+c \rightarrow a=b-(-c)$



```
FOLDERS
▼ jni
  Android.mk
  Application.mk
  demo.c

Android.mk
1 LOCAL_PATH := $(call my-dir)
2 include $(CLEAR_VARS)
3 LOCAL_MODULE := demo
4 LOCAL_SRC_FILES := demo.c
5 LOCAL_CFLAGS := -O0 -mllvm -sub
6 include $(BUILD_SHARED_LIBRARY)
```



```
Application.mk — jni

Android.mk
1 LOCAL_PATH := $(call my-dir)
2 include $(CLEAR_VARS)
3 NDK_TOOLCHAIN_VERSION := clang3.6-obfuscator
4 APP_PLATFORM := android-14
5 APP_ABI := armeabi #armeabi-v7a x86
6
```

实例说明

```

1  #include <jni.h>
2  #include <stdio.h>
3  #define NULL 0
4  int testsub(int a,int b){
5      a=a+a;
6      b=a-b;
7      return a-(-b);
    
```

```

EXPORT testsub

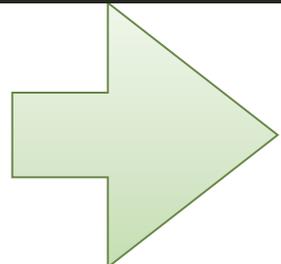
testsub

var_18      = -0x18
var_14      = -0x14
var_10      = -0x10

PUSH      {R4,LR}
SUB       SP, SP, #0x10
ADD       R2, SP, #0x18+var_10
PUSH      {R1}
POP       {R3}
PUSH      {R0}
POP       {R4}
STR       R0, [R2,#4]
STR       R1, [R2]
LDR       R0, [R2,#4]
ADDS     RO, RO, RO
STR       R0, [R2,#4]
LDR       R1, [R2]
SUBS     RO, RO, R1
STR       R0, [R2]
LDR       R1, [R2,#4]
NEGS     RO, RO
SUBS     RO, R1, RO
STR       R4, [SP,#0x18+var_14]
STR       R3, [SP,#0x18+var_18]
ADD      SP, SP, #0x10
POP      {R4,PC}
; End of function testsub
    
```

```

; CODE XREF:
; DATA XREF:
jint JNICALL JNI_OnLoad(
    *vm)->GetEnv(vm, (void**)
return JNI_ERR;
nv = NULL)
return JNI_ERR;
ub(2,1);
n JNI_VERSION_1_6;
    
```



```

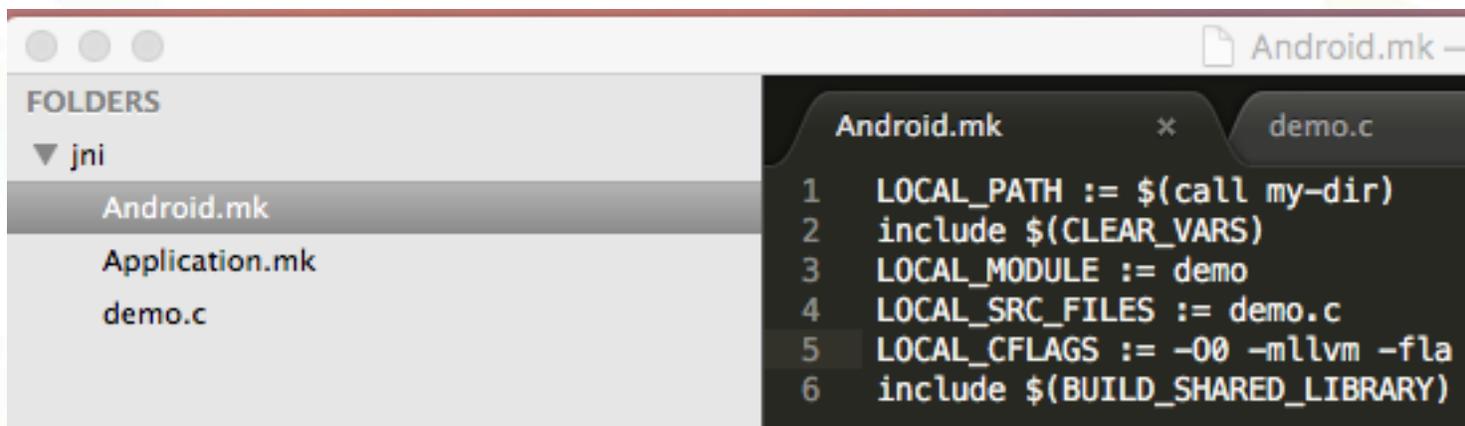
EXPORT testsub
; CODE XREF: j_test
; DATA XREF: .got:t

= -0x18
= -0x14
= -0x10

PUSH      {R4,LR}
SUB       SP, SP, #0x10
ADD       R2, SP, #0x18+var_10
PUSH      {R1}
POP       {R3}
PUSH      {R0}
POP       {R4}
STR       R0, [R2,#4]
STR       R1, [R2]
LDR       R0, [R2,#4]
ADDS     RO, RO, RO
STR       R0, [R2,#4]
LDR       R1, [R2]
SUBS     RO, RO, R1
STR       R0, [R2]
LDR       R1, [R2,#4]
NEGS     RO, RO
LDR       R2, =0x2B160BBC
ADDS     R1, R1, R2
SUBS     RO, R1, RO
LDR       R1, =0xD4E9F444
ADDS     RO, RO, R1
STR       R4, [SP,#0x18+var_14]
STR       R3, [SP,#0x18+var_18]
ADD      SP, SP, #0x10
POP      {R4,PC}
; End of function testsub
    
```

3、Control Flow Flattening (平展控制)

指令平展化: if这种条件变成switch控制条件



```
Android.mk —
FOLDERS
▼ jni
  Android.mk
  Application.mk
  demo.c
Android.mk x demo.c
1 LOCAL_PATH := $(call my-dir)
2 include $(CLEAR_VARS)
3 LOCAL_MODULE := demo
4 LOCAL_SRC_FILES := demo.c
5 LOCAL_CFLAGS := -O0 -mllvm -fla
6 include $(BUILD_SHARED_LIBRARY)
```

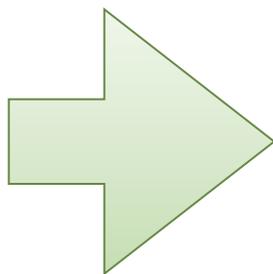
实例说明

```

4 EXPORT testfla
4 testfla ; CODE XREF:
4 ; DATA XREF:
4
4 var_20 = -0x20
4 var_1C = -0x1C
4 var_18 = -0x18
4 var_14 = -0x14
4
4 PUSH {R4,LR}
6 SUB SP, SP, #0x18
8 ADD R2, SP, #0x20+var_14
A PUSH {R1}
C POP {R3}
E PUSH {R0}
0 POP {R4}
2 STR RO, [R2,#4]
4 STR R1, [R2]
6 LDR RO, [R2,#4]
8 CMP RO, #1
A STR R2, [SP,#0x20+var_18]
C STR R3, [SP,#0x20+var_1C]
E STR R4, [SP,#0x20+var_20]
0 BNE loc_E3C
2 B loc_E34
4 ; -----
4 loc_E34 ; CODE XREF:
4 LDR RO, [SP,#0x20+var_18]
6 LDR R1, [RO,#4]
8 STR R1, [RO,#8]
A B loc_E44
C ; -----
C loc_E3C ; CODE XREF:
C LDR RO, [SP,#0x20+var_18]
E LDR R1, [RO]
0 STR R1, [RO,#8]
2 B loc_E44
4 ; -----
4 loc_E44 ; CODE XREF:
4 ; testfla+
4 LDR RO, [SP,#0x20+var_18]
6 LDR RO, [RO,#8]
8 ADD SP, SP, #0x18
A POP {R4,PC}
    
```

```

demo.c
#include <jni.h>
#include <stdio.h>
#define NULL 0
int testfla(int a,int b){
    if(a==1){
        return a;
    }else{
        return b;
    }
}
JNIEXPORT jint JNICALL JNI_OnLoad(JavaVM* vm,
JNIEnv *env = NULL;
if ((*vm)->GetEnv(vm, (void**) &env, JNI
return JNI_ERR;
if (env == NULL)
return JNI_ERR;
testfla(2,1);
return JNI_VERSION_1_6;
    
```

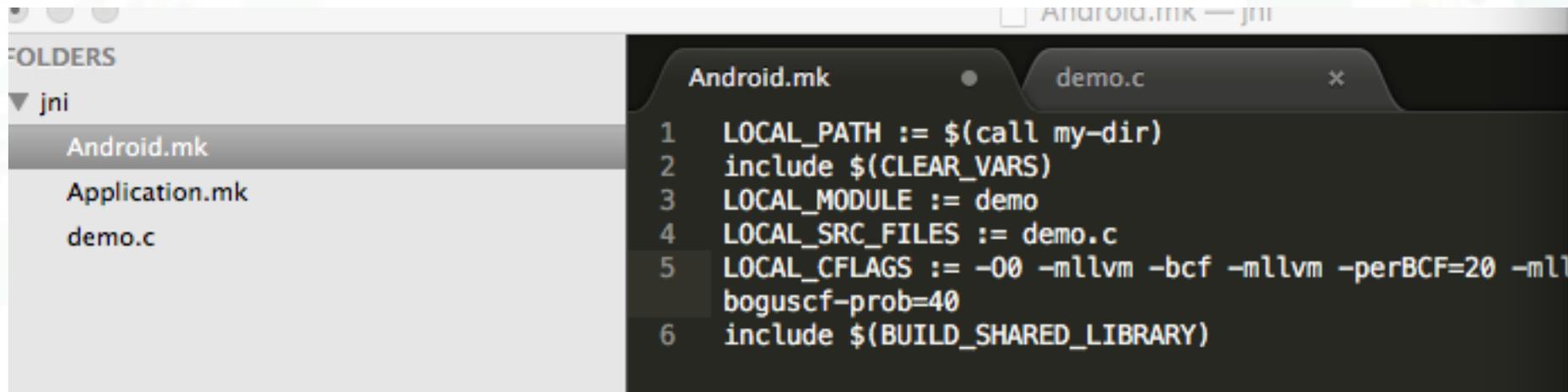


```

demo.c
EXPORT testfla
4 testfla ; CODE XREF:
4 ; DATA XREF:
4
4 var_34 = -0x34
4 var_30 = -0x30
4 var_2C = -0x2C
4 var_28 = -0x28
4 var_24 = -0x24
4 var_20 = -0x20
4 var_1C = -0x1C
4
4 PUSH {R4,LR}
6 SUB SP, SP, #0x2C
8 ADD R2, SP, #0x34+var_1C
A PUSH {R1}
C POP {R3}
E PUSH {R0}
0 POP {R4}
2 STR RO, [R2,#8]
4 STR R1, [R2,#4]
6 LDR RO, [R2,#8]
8 STR RO, [R2,#0x10]
A LDR RO, =0xFE346BD7
C STR RO, [R2]
E STR R2, [SP,#0x34+var_20]
0 STR R3, [SP,#0x34+var_24]
2 STR R4, [SP,#0x34+var_28]
4 B loc_E36
6 ; -----
6 loc_E36 ; CODE XREF:
6 ; testfla:loc
6 LDR RO, [SP,#0x34+var_20]
8 LDR R1, [RO]
A LDR R2, =0x4EDB9CF6
C CMP R1, R2
E STR R1, [SP,#0x34+var_2C]
0 BGT loc_E62
2 B loc_E44
4 ; -----
4 loc_E44 ; CODE XREF:
4 LDR RO, =0xFE346BD7
6 LDR R1, [SP,#0x34+var_2C]
8 CMP R1, RO
    
```

4、Bogus Control Flow(虚假的控制流)

- 指令虚假化：增加虚假的代码模块
- 1.参数-perBCF=20其应用于所有函数，其概率为20%。默认值:100
- 2.参数-boguscf-loop=3在一个函数上应用它3次。默认值:1
- 3.参数-boguscf-prob=40一个基本的组将会被混淆，概率为40%。默认值:30

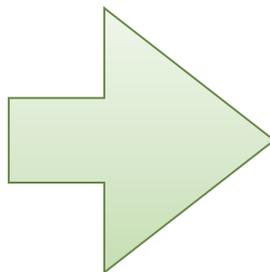


```
Android.mk — jni
FOLDERS
▼ jni
  Android.mk
  Application.mk
  demo.c
Android.mk demo.c
1 LOCAL_PATH := $(call my-dir)
2 include $(CLEAR_VARS)
3 LOCAL_MODULE := demo
4 LOCAL_SRC_FILES := demo.c
5 LOCAL_CFLAGS := -O0 -mllvm -bcf -mllvm -perBCF=20 -mllvm
  boguscf-loop=3 -mllvm -boguscf-prob=40
6 include $(BUILD_SHARED_LIBRARY)
```

例子

```
Android.mk demo.c x
1 #include <jni.h>
2 #include <stdio.h>
3 #define NULL 0
4 int testbcf(int a,int b){
5     return a+10;
6 }
7 JNIEXPORT jint JNICALL JNI_OnLoad(JavaVM*
8     JNIEnv *env = NULL;
9     if ((*vm)->GetEnv(vm, (void**) &env, J
10     return JNI_ERR;
11     if (env == NULL)
12     return JNI_ERR;
```

```
. =
.4 EXPORT testbcf
.4 testbcf ; CODE XREF:
.4 ; DATA XREF:
.4 var_18 = -0x18
.4 var_14 = -0x14
.4 var_10 = -0x10
.4
.4 PUSH {R4,LR}
.6 SUB SP, SP, #0x10
.8 ADD R2, SP, #0x18+var_10
.A PUSH {R1}
.C POP {R3}
.E PUSH {R0}
.O POP {R4}
.12 STR R0, [R2,#4]
.14 STR R1, [R2]
.16 LDR R0, [R2,#4]
.18 ADDS R0, #0xA
.1A STR R4, [SP,#0x18+var_14]
.1C STR R3, [SP,#0x18+var_18]
.1E ADD SP, SP, #0x10
.10 POP {R4,PC}
.10 ; End of function testbcf
.10
```

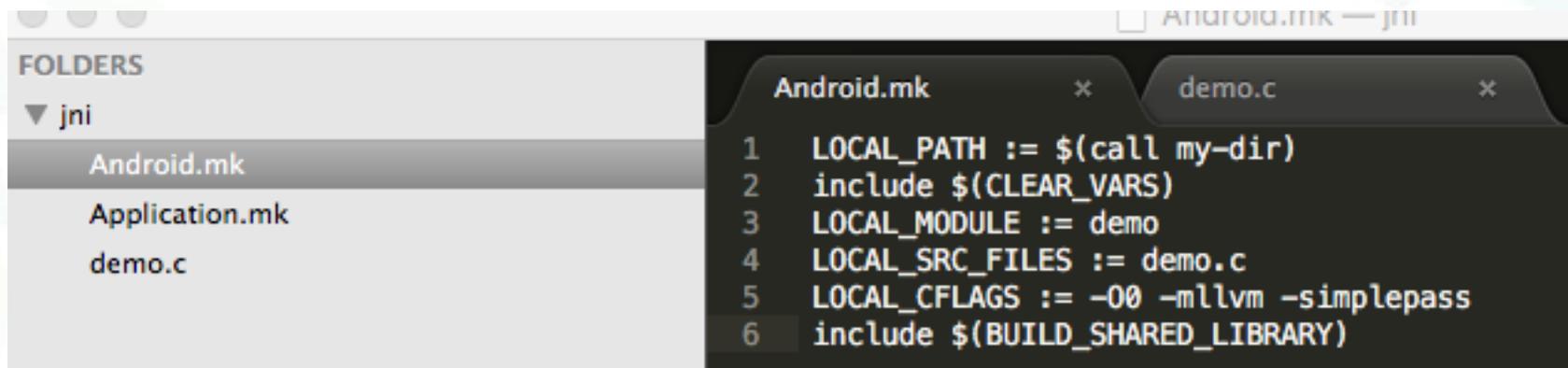


```
8C ; Attributes: dp-baseu
8C
8C EXPORT testbcf ; CODE XREF:
8C testbcf ; DATA XREF:
8C
8C var_18 = -0x18
8C var_14 = -0x14
8C var_10 = -0x10
8C var_7 = -7
8C
8C PUSH {R4-R7,LR}
8E ADD R7, SP, #0xC
90 SUB SP, SP, #0x14
92 MOV R6, SP
94 LDR R2, =(x_ptr - 0x3F80)
96 LDR R3, =( _GLOBAL_OFFSET_TABLE_
98 ADD R3, PC ; _GLOBAL_OFFSET_TABL
9A ADDS R2, R2, R3 ; x_ptr
9C LDR R2, [R2] ; x
9E LDR R2, [R2]
A0 LDR R4, =(y_ptr - 0x3F80)
A2 ADDS R3, R4, R3 ; y_ptr
A4 LDR R3, [R3] ; Y
A6 LDR R3, [R3]
A8 SUBS R4, R2, #1
AA MULS R4, R2
AC MOVS R2, #1
AE TST R4, R2
B0 STR R1, [R6,#0x20+var_10]
B2 STR R0, [R6,#0x20+var_14]
B4 STR R3, [R6,#0x20+var_18]
B6 BEQ loc_EC2
B8 B loc_EBA
BA ; -----
BA loc_EBA ; CODE XREF:
BA LDR R0, [R6,#8]
BC CMP R0, #9
BE BGT loc_F1C
C0 B loc_EC2
C2 ; -----
C2 loc_EC2 ; CODE XREF:
C2 ; testbcf+34
C2 MOV R0, SP
```

0000E8C: testbcf (Synchronized with Hex View-1)

5、自定义pass

(1) simplepass



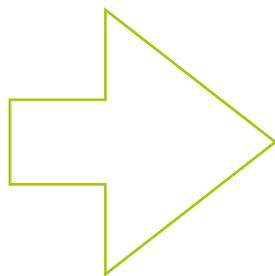
```
Android.mk
```

```
1 LOCAL_PATH := $(call my-dir)
2 include $(CLEAR_VARS)
3 LOCAL_MODULE := demo
4 LOCAL_SRC_FILES := demo.c
5 LOCAL_CFLAGS := -O0 -mllvm -simplepass
6 include $(BUILD_SHARED_LIBRARY)
```

例子

```
1 #include <jni.h>
2 #include <stdio.h>
3 #define NULL 0
4 int testsimplepass(int a,int b){
5     return a+b;
6 }
7 JNIEXPORT jint JNICALL JNI_OnLoad(JavaVM* vm, void* reserved) {
8     JNIEnv *env = NULL;
9     if ((*vm)->GetEnv(vm, (void**) &env, JNI_VERSION_1_6) != JNI_
10     return JNI_ERR;
```

```
18 ; ===== SUBROUTINE =====
18
18
18 EXPORT testsimplepass
18 testsimplepass ; CODE XREF:
18 ; DATA XREF:
18
18 var_18 = -0x18
18 var_14 = -0x14
18 var_10 = -0x10
18
18 PUSH {R4,LR}
1A SUB SP, SP, #0x10
1C ADD R2, SP, #0x18+var_10
1E PUSH {R1}
20 POP {R3}
22 PUSH {R0}
24 POP {R4}
26 STR R0, [R2,#4]
28 STR R1, [R2]
2A LDR R0, [R2,#4]
2C ADDS R0, R0, R1
2E STR R3, [SP,#0x18+var_14]
30 STR R4, [SP,#0x18+var_18]
32 ADD SP, SP, #0x10
34 POP {R4,PC}
34 ; End of function testsimplepass
34
```



```
18
18
18 EXPORT testsimplepass
18 testsimplepass ; CODE XREF:
18 ; DATA XREF:
18
18 var_18 = -0x18
18 var_14 = -0x14
18 var_10 = -0x10
18
18 PUSH {R4,LR}
1A SUB SP, SP, #0x10
1C ADD R2, SP, #0x18+var_10
1E PUSH {R1}
20 POP {R3}
22 PUSH {R0}
24 POP {R4}
26 STR R0, [R2,#4]
28 STR R1, [R2]
2A LDR R0, [R2,#4]
2C NEGS R1, R1
2E SUBS R0, R0, R1
30 STR R3, [SP,#0x18+var_14]
32 STR R4, [SP,#0x18+var_18]
34 ADD SP, SP, #0x10
36 POP {R4,PC}
36 ; End of function testsimplepass
```

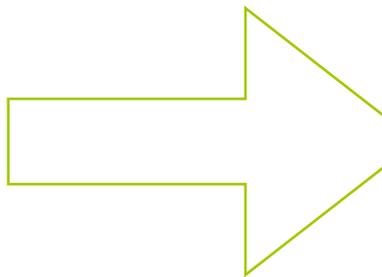
(2).字符串pass

FOLDERS	Android.mk	demo.c
▼ jni		
Android.mk	1 LOCAL_PATH := \$(call my-dir)	
Application.mk	2 include \$(CLEAR_VARS)	
demo.c	3 LOCAL_MODULE := demo	
	4 LOCAL_SRC_FILES := demo.c	
	5 LOCAL_CFLAGS := -O0 -mllvm -xse	
	6 include \$(BUILD_SHARED_LIBRARY)	

例子

```
#include <jni.h>
#include <stdio.h>
#define NULL 0
void testxse(){
    printf("123");
}
JNIEXPORT jint JNICALL JNI_OnLoad(JavaVM
    JNIEnv *env = NULL;
    if ((*vm)->GetEnv(vm, (void**) &env
        return JNI_ERR;
    if (env == NULL)
        return JNI_ERR;
    testxse();
    return JNI_VERSION_1_6;
}
```

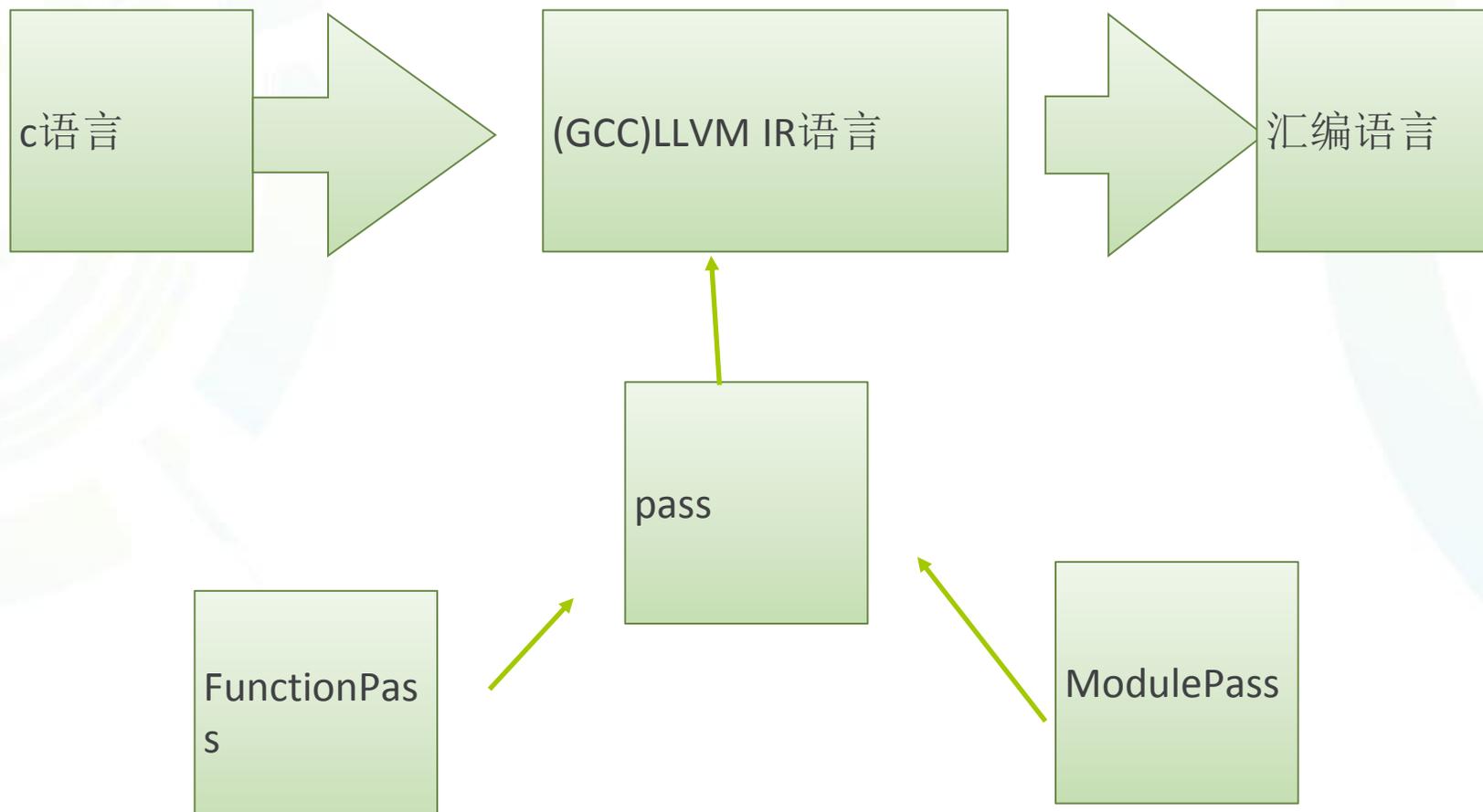
```
----- SUBROUTINE -----
testxse          EXPORT testxse          ; CODE XREF: j
                ; DATA XREF: .
var_C            = -0xC
; FUNCTION CHUNK AT .text:00002420 SIZE 00000002 BYTES
                PUSH    {R7,LR}
                SUB     SP, SP, #8
                LDR    R0, =(unk_25A4 - 0x3F7C)
                LDR    R1, =( _GLOBAL_OFFSET_TABLE_ -
                ADD    R1, PC ; _GLOBAL_OFFSET_TABLE_
                ADDS   R0, R0, R1 ; unk_25A4
                BL     loc_2420
; -----
                STR    R0, [SP,#0x10+var_C]
                ADD    SP, SP, #8
                POP    {R7,PC}
; End of function testxse
```



```
EXPORT testxse
testxse          ; CODE XREF: j
                ; DATA XREF: .
var_28          = -0x28
var_24          = -0x24
var_20          = -0x20
var_1C          = -0x1C
; FUNCTION CHUNK AT .text:00002474 SIZE 00000002 BYTES
                PUSH    {R4,R5,R7,LR}
                SUB     SP, SP, #0x20
                ADD    R0, SP, #0x30+var_20
                LDR    R1, =( __stack_chk_guard_ptr -
                LDR    R2, =( _GLOBAL_OFFSET_TABLE_ -
                ADD    R2, PC ; _GLOBAL_OFFSET_TABLE_
                ADDS   R1, R1, R2 ; __stack_chk_guard
                LDR    R1, [R1] ; __stack_chk_guard
                LDR    R3, [R1]
                STR    R3, [R0]
                LDR    R3, =(byte_25F8 - 0x3F7C)
                ADDS   R2, R3, R2 ; byte_25F8
                LDRB   R3, [R2]
                MOVS   R4, #0x4F
                EORS   R3, R4
                ADD    R4, SP, #0x30+var_1C
                ADDS   R4, #3
                STRB   R3, [R4]
                LDRB   R3, [R2,#(byte_25F9 - 0x25F8)]
                MOVS   R5, #0x6E
                EORS   R3, R5
                STRB   R3, [R4,#1]
                LDRB   R3, [R2,#(byte_25FA - 0x25F8)]
                MOVS   R5, #0x59
                EORS   R3, R5
                STRB   R3, [R4,#2]
                LDRB   R3, [R2,#(byte_25FB - 0x25F8)]
                MOVS   R5, #0x31
                EORS   R3, R5
                STRB   R3, [R4,#3]
                LDRB   R2, [R2,#(byte_25FC - 0x25F8)]
                MOVS   R3, #0x36
                EORS   R2, R3
                STRB   R2, [R4,#4]
```

三.混淆原理

- 在编译期间通过pass获取LLVM IR语言指令集进行逻辑操作



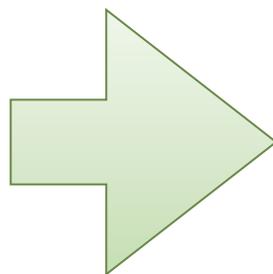
1.o-llvm系统编译环境搭建

- (1)centos 6.x
- (2) python2.7
- (3)gcc4.8.2
- (4)glibc2.14
- (5)下载git源码 <https://github.com/obfuscator-llvm/obfuscator.git>

2.llvm IR语法

@	全局标识符
%	局部标识符
i32	32位的整型
i32*	指向32位整数的指针，也就是4个字节
alloca	在栈上分配内存
align 4	按4字节对齐
load和store	装载和写入内存
add	加法指令
sub	减法指令
br	跳转指令
switch	条件

```
int main() {  
    int a=6,b=9;  
    return a+b;  
}
```



```
define i32 @main() #0 {  
entry:  
    %retval = alloca i32, align 4  
    %a = alloca i32, align 4  
    %b = alloca i32, align 4  
    store i32 0, i32* %retval  
    store i32 6, i32* %a, align 4  
    store i32 9, i32* %b, align 4  
    %0 = load i32, i32* %a, align 4  
    %1 = load i32, i32* %b, align 4  
    %add = add nsw i32 %0, %1  
    ret i32 %add  
}
```

3.functionpass

- (1) 覆写构造函数

```
FunctionPass (char &pid)
```

- (2)覆写runOnFunction函数

```
virtual bool runOnFunction (Function &F)=0
```

4.modulePass

- (1) 覆写构造函数

```
ModulePass (char &pid)
```

- (2)覆写runOnModule函数

```
virtual bool runOnModule (Module &M)=0
```

```
runOnModule: Virtual method overridden by subclass
```

5.简单pass编写

```
#include "llvm/Transforms/Obfuscation/SimplePass.h"

using namespace llvm;

namespace {
    struct SimplePass : public FunctionPass {
        static char ID; // Pass identification, replacement for typeid

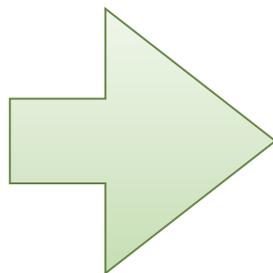
        SimplePass() : FunctionPass(ID) {}

        bool runOnFunction(Function &F) override {
            return false;
        }
    }
    char SimplePass::ID = 0;
    static RegisterPass<SimplePass> X("test", "simple pass");
    Pass *llvm::createSimplePass() { return new SimplePass(); }
```

四.大客户端混淆效果

(1)字符串混淆部分

Address	Length	Type	String
odata:0010C...	00000039	C	(Ljava/lang/Object;Ljava/lang/Object;)Lj
odata:0010CE...	00000005	C	size
odata:0010CE...	00000006	C	UTF-8
odata:0010CE...	00000023	C	{%s,\"deviceInfo\":{\"%s,%s,%s,%s,%s}}
odata:0010CE...	00000005	C	info
odata:0010CE...	0000000D	C	base64 error
odata:0010CE...	00000013	C	/system/build.prop
odata:0010CE...	0000000E	C	/default.prop
odata:0010CE...	00000015	C	/system/default.prop
odata:0010CE...	00000011	C	/data/local.prop
odata:0010CE...	0000000E	C	/proc/cpuinfo
odata:0010CE...	0000000E	C	/proc/meminfo
odata:0010CE...	0000000E	C	/proc/version
odata:0010CE...	0000001D	C	/sys/class/net/wlan0/address
odata:0010CE...	0000001C	C	/sys/class/net/eth0/address
odata:0010CF...	00000036	C	/sys/devices/system/cpu/cpu0/cpufreq
odata:0010CF3F	00000014	C	pm list packages -3

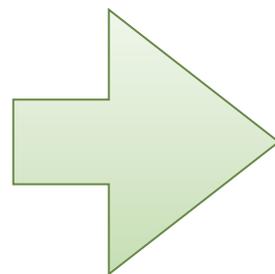


Address	Length	Type	String
.text:0003749B	00000005	C	*P@Q@
.text:000374AB	00000005	C	CGH.I
.text:0003756F	00000009	C	(vCA'i2?\x1B
.text:000375BC	0000000A	C	j2?\x1BwCA'IF
.text:000375EF	00000005	C	`hF\b8
.text:00037601	00000005	C	FjF\b:
.text:00037607	00000007	C	F\najF\b:
.text:0003760F	00000007	C	FJajF\b:
.text:00037619	00000005	C	ajF\b:
.text:00037621	00000005	C	ajF\b:
.text:00037627	00000007	C	F\nbjF\b:
.text:0003762F	00000007	C	FJbjF\b:
.text:00037639	00000005	C	bjF\b:
.text:00037641	00000005	C	bjF\b:
.text:00037647	00000007	C	F\ncjF\b:
.text:0003769D	00000007	C	Y(C!%h@
.text:000376A9	00000005	C	TXx7%
.text:000376DF	00000007	C	\bCV!H@
.text:0003773F	00000007	C	\bC8!H@
.text:0003775D	00000005	C	y.!dF

(2)函数混淆部分

function name

```
f e  
f dn1  
f eatgrand  
f sub_D2C0  
f duch  
f SHR  
f getPayKey  
f sand  
f drift  
f version  
f JNI_OnLoad  
f sub_E224
```

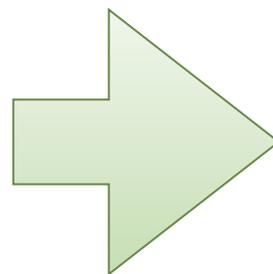


```
sub_31F5B4  
sub_31F88  
sub_31F8B4  
sub_31F938  
sub_31FA28  
sub_320334  
sub_320394  
sub_3203BC  
sub_3207D0  
sub_320818  
sub_320834  
sub_320868  
sub_3497A  
sub_349FE  
sub_34A94  
sub_34BFC  
sub_3641C  
sub_36CAC  
sub_4594
```

(3)ida的F5功能失效

```
int __fastcall JNI_OnLoad(_DWORD *a1)
{
    _DWORD *v1; // r4@1
    signed int v2; // r1@1
    signed int v3; // r0@4
    signed int v4; // r0@7
    int v5; // r0@24
    char v6; // r1@24
    int v7; // r0@33
    _DWORD *v9; // [sp+0h] [bp-18h]@2
    _DWORD *v10; // [sp+4h] [bp-14h]@24
    char v11; // [sp+8h] [bp-10h]@7

    v1 = a1;
    v2 = 397169556;
    do
    {
        while ( 1 )
        {
            while ( 1 )
            {
                while ( 1 )
```



```
Unexplored Instructi
] IDA View-A x Pseu
|void sub_4594()
2 {
3     JUMPOUT(0);
4 }
```

Q&A