





PHIL LEGGETTER

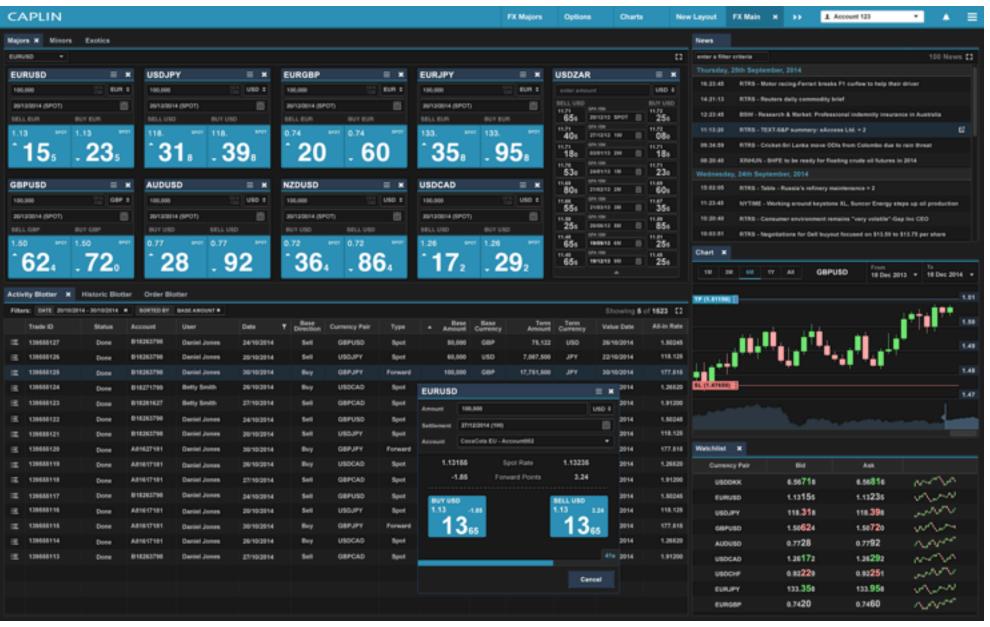




### UNAWARE OF DEVELOPER RELATIONS

- Graduated from University with a Software Engineering degree in 2001
- First job as a Software Engineer at Caplin Systems building SDKs for customers to
  - Add real-time data to web apps
  - Build front-end web trading apps
     (Barclays, HSBC, UniCredit, Nomura...)
- Really enjoyed the experience of helping others build things





### DISCOVERING DEVELOPER RELATIONS

- Bootstrapped by Caplin Systems to build a hosted real-time messaging service
  - Website, Docs, SDKs, Support
  - Business Plan, Product Decisions
  - Blog Posts, Talks, Demos
  - Partnerships
  - • •
- Discovered Developer Evangelist Handbook by Christian Heilmann <a href="http://developer-vangelism.com/handbook.php">http://developer-vangelism.com/handbook.php</a>

### The real-time web. Delivered.

Latest Live Twitter update:







Why not Tweet about Kwwika and see your update appear here in real-tim

### Adding real-time stuff to your website

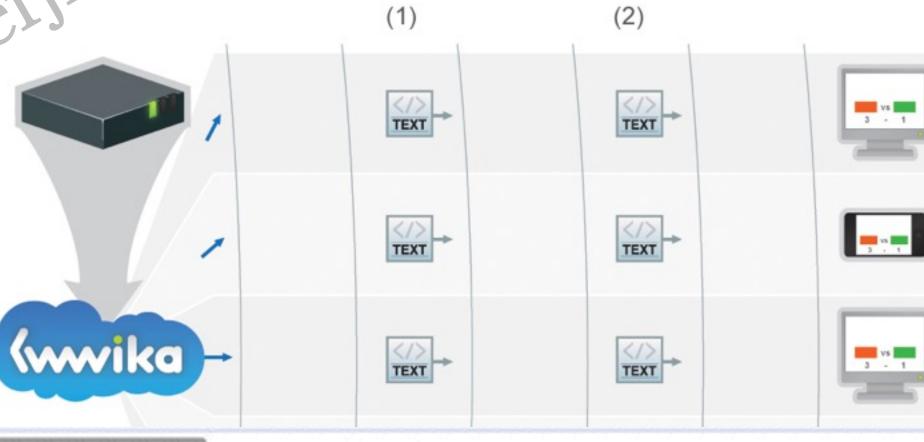
### Include the KwwikTag

The KWWkTag is a script tag that you include in your web page to enable you to publish and subscribe to real-time data.

1 <script type="text/javascript" src="http://api.kwrika.com/latest"></script>

### Connect

You can connect to the Kwwika service with a single call. The only requirement we have is that you have registered with us and told us









### LEARNING DEVELOPER RELATIONS

- Moved to Pusher real-time messaging service
- First official DevRel role
  - Docs, Libraries, Support
  - Blog Posts, Demos, Talks, Hackathons
  - Product Insight and Feedback
  - • •







### ADAPTING DEVELOPER RELATIONS

- Back to Caplin Systems open source a JS toolkit & SDK called BladeRunnerJS
- Problem: traditional sales approach vs. in-company developers ("Shadow IT")
- Define & Execute DevRel strategy
  - Align toolkit/SDK with "best practice" tools and programming techniques
  - Raise Awareness







- Back to Pusher
- Noticed a trend
  - Concerns over events full of developer evangelists
  - People in DevRel moving on are their ambitions being met in their roles?
  - Suggested a shift in our approach to DevRel. Work closer with product, work on libraries, docs etc. (as before), don't only be a marketing function





LIKES



Nothing against developer evangelists, but if there are more than 2 of them speaking at a conference I'm not going to bother.

RETWEET

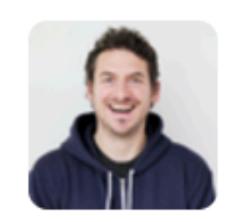












### Phil Leggetter @leggetter

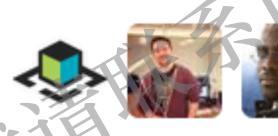
I'm leaving Pusher and looking for a new challenge. Please get in touch if you know of anything phil@leggetter.co.

RETWEETS

LIKES

**52** 

32

















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3:34 PM - 8 Jan 2016









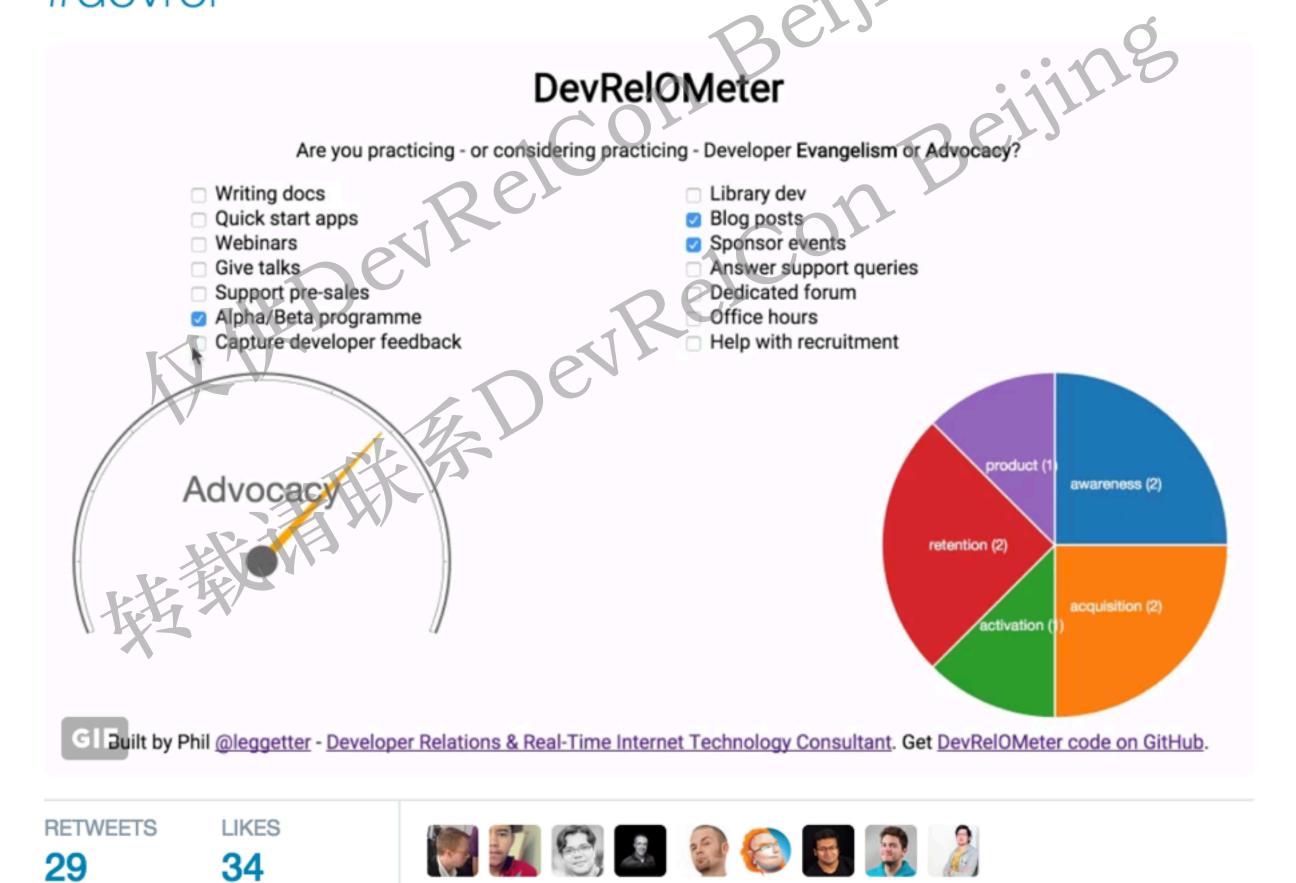








Defining Developer Relations
leggetter.co.uk/2016/02/03/def ... The
#DevRelOMeter is at the bottom of the post #devrel







### PHIL LEGGETTER

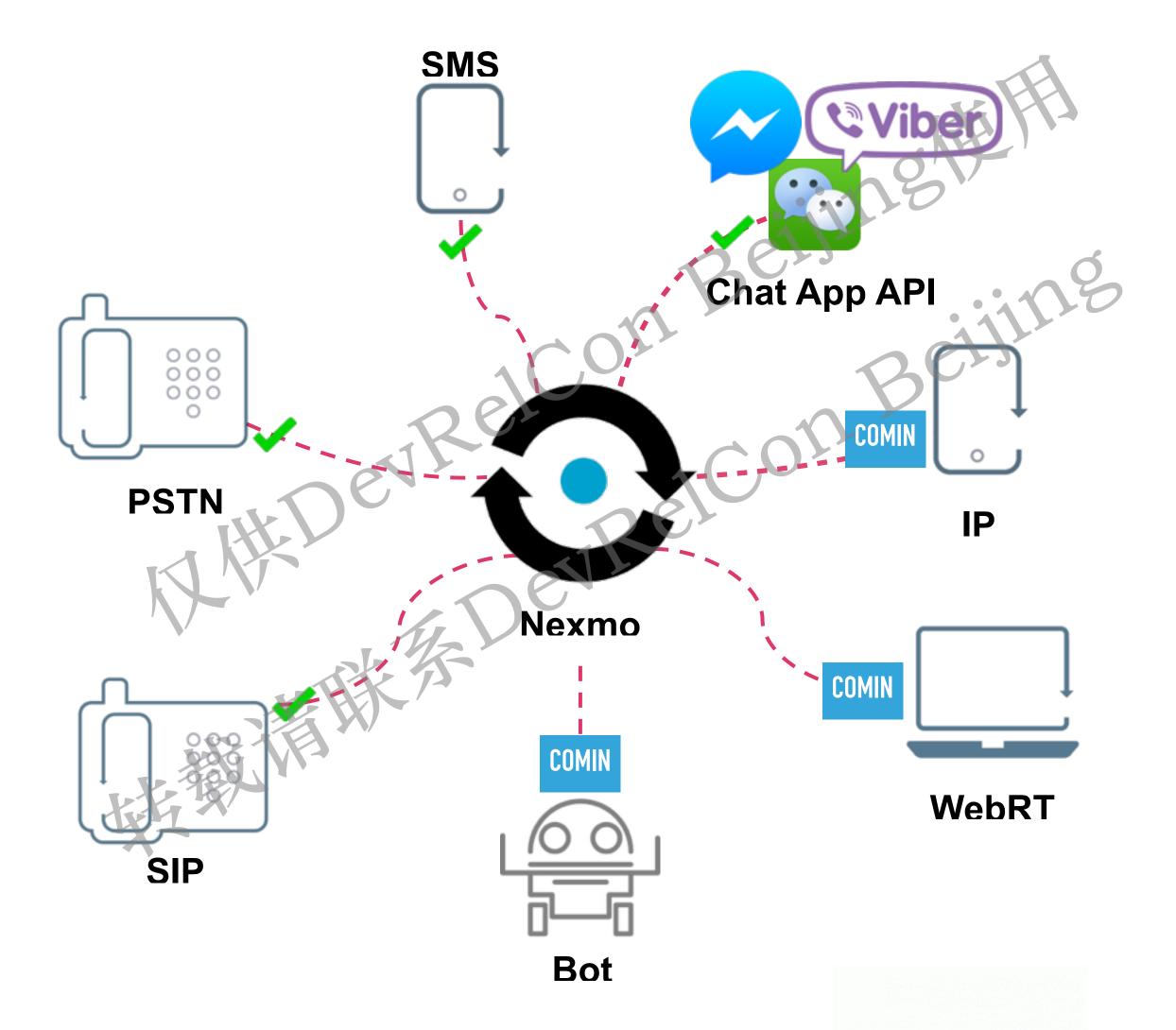


LEGGETTER@VONAGE.COM

### 欢迎访问Nexmo中文站: nexmo.com/ci.























- What is the AAARRP Developer Relations Framework?
- Steps to use AAARRP
- How we've applied AAARRP at Nexmo





# THE INSPIRATION COMPANY A A PARTICULAR OF THE PROPERTY OF THE FORMAL PROPERTY.







reminder. National Talk Like a Pirate Day is Sept 19th

## Startup Metrics for Pirates: AARRRIII

(Startup Metrics for Product Marketing & Product Management)

Dave McClure Master of 500 Hats

blog: http://500hats.typepad.com/ website: http://www.500hats.com/ slides: http://slideshare.net/dmc500hats/





### **AARRR STARTUP METRICS**

- Acquisition signup
- Activation using your product e.g. makes first API call
- Retention continues to use product
- Referral refers others to your product
- Revenue pays for usage

WHAT THESE STAND FOR DEPENDS ON YOUR PRODUCT





Beijing/Eijing

Eor Beijing

Manager Beijing DDDD2





### AAARRP - GOALS FOR DEVREL STRATEGY

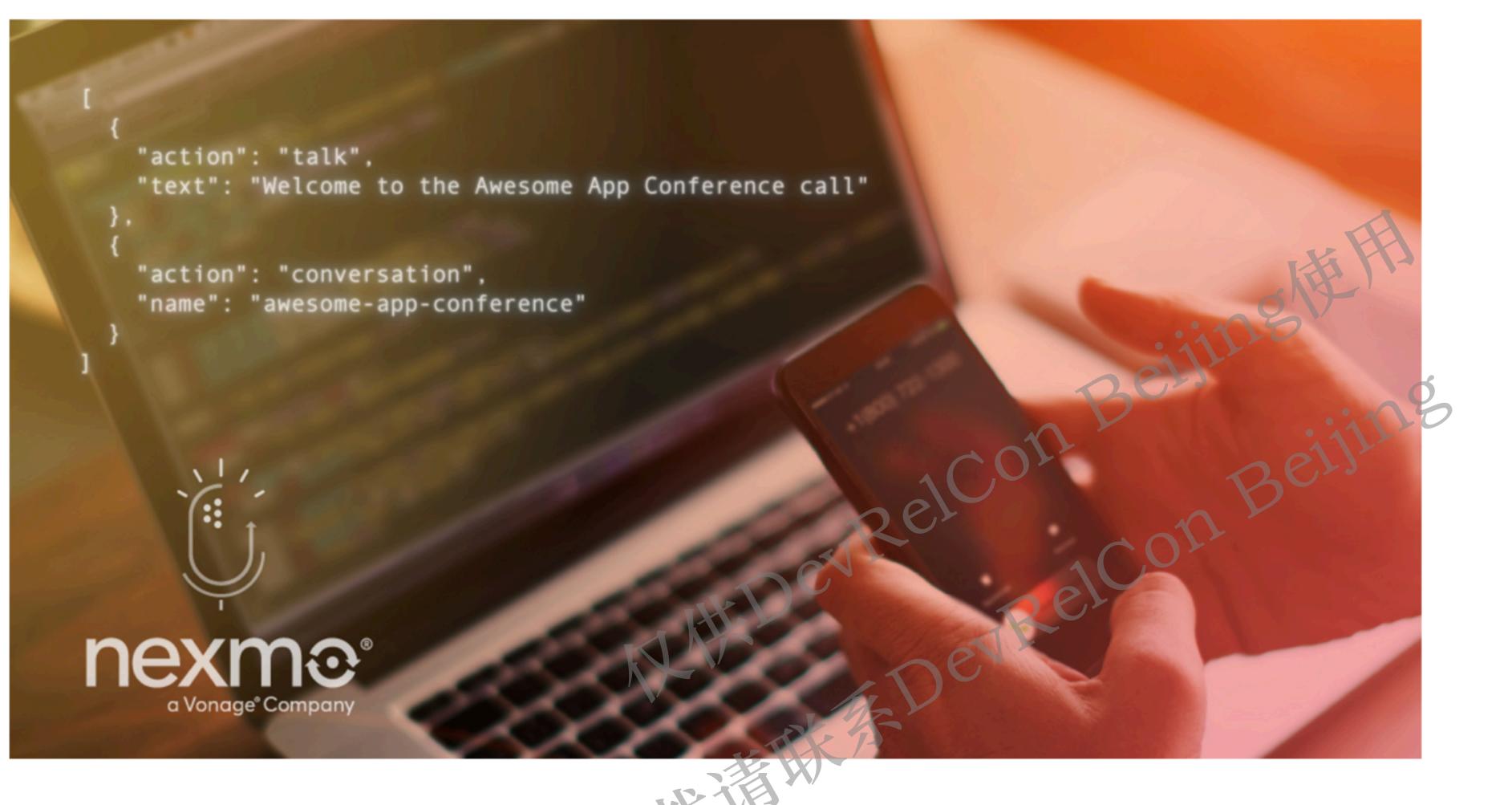
- Acquisition signup
- Activation using your product e.g. makes first API call
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FOR DEVREL
"AARR" HAS
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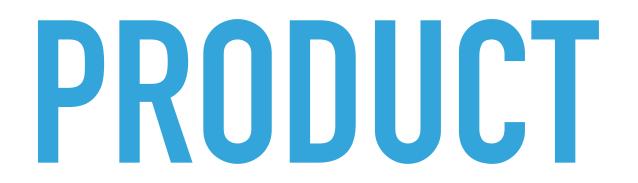




### New Nexmo Voice API in Public Beta

August 25, 2016 Published by Phil Leggetter

Today we're pleased to offer Public Beta access to the brand new Nexmo Voice API. It was built from the ground up to enable you to build high-quality voice applications with the web technologies and frameworks you're already using.







### AAARRP - GOALS FOR DEVREL STRATEGY

- Awareness know you exist and what you do
- Acquisition signup
- Activation using your product e.g. makes first API call
- Retention continues to use product
- Referral refers others to your product
- Revenue pays for usage
- Product develop, input and feedback on product





# USING AAARRP





### STEPS TO USE AAARRP

- 2. Identify activities to meet your goals
  3. Plan to execute (not part of AAARRRP)





### AAARRP - STEP 1: DEFINE YOUR GOALS

- Awareness know you exist and what you do
- Acquisition signup
- Activation using your product e.g. makes first API call
- Retention continues to use product
- Referral refers others to your product
- Revenue pays for usage
- Product develop, input and feedback on product

CHOOSE BASED ON: STAKEHOLDERS + SCENARIO: STARTUP, LOSING CUSTOMERS, DEVX





### NEXMO DEVELOPER RELATIONS GOALS

Awareness - know you exist and what you do

HAVE YOU HEARD OF NEXMO BEFORE?

- Acquisition signup
- Activation using your product e.g. makes first API call
- Retention continues to use product
- Referral refers others to your product
- Revenue pays for usage
- Product develop, input and feedback on product





### AAARRP - STEP 2: DEFINE ACTIVITIES TO MEET YOUR GOALS

- A. What activities will achieve your goals?
- B. Can you find activities that meet more than one goal?
- C. Can you find complimentary activities?

### AAARRP - STEP 2A: WHAT ACTIVITIES WILL ACHIEVE YOUR GO DevEco

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ACTIVITIES										
	Awareness	Acquisition	Activation	Retention	Referral	Revenue	Product			
Docs -> Product Guides	N	N	Υ	Υ	N	N	Y			
Docs -> References	N	N	Υ	Υ	N	N	Y			
Docs -> Quick starts	N	N	Υ	Υ	N	N ·	0			
Docs -> Tutorials	Υ	N	Υ	Υ	N	N	Υ			
Libraries	N	N	Υ	Υ	N	N	Υ			
Sample Apps	Υ	Υ	Υ	Υ	Y	N	Y			
Blog -> Tutorials	Υ	Υ	Υ	Y	Y	N	N			
Blog -> Hacks	Υ	Υ	N	Y	Y	N	N			
Blog -> Thought Leadership	Υ	Υ	N	Y	Y	N	N			
Webinars	Υ	Υ	YILL	Υ	Y 20	N	N			
Events -> Sponsorship	Υ	Y	N	N	N	N	N			
Events -> Booths	Υ	Y	N	N	N	N	N			
Events -> Hackathons	Υ	Υ	Y	N	N	N	Υ			
Talks -> Conferences	Υ	Υ	N	N	Υ	N	N			
Talks -> Meetups	Υ	Y	N	N	Υ	N	N			
Talks -> Societies	Υ	Y	N	N	Υ	N	N			
Support -> Tickets	N	N	Υ	Υ	Υ	N	Υ			
Support -> Forums	N	N	Υ	Υ	Υ	N	Υ			
Pre-Sales -> Discussions	N	N	N	Υ	Υ	Υ	N			
Pre-Sales -> Integration	N	N	Υ	Υ	Υ	Υ	N			

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Alpha/Beta Programmes

Office Hours

Capture Feedback

GOALS

### AAARRP - STEP 2A: WHAT ACTIVITIES WILL ACHIEVE YOUR GO DevEco

bit.ly/aaarrrp-template

	Awareness	Acquisition	Activation	Retention	Referral	Revenue	Product			
Docs -> Product Guides	N	N	Υ	Υ	N	N	Y			
Docs -> References	N	N	Υ	Υ	N	N	Y			
Docs -> Quick starts	N	N	Υ	Υ	N	N · · · · ·	0			
Docs -> Tutorials	Υ	N	Υ	Υ	N	N	Υ			
Libraries	N	N	Υ	Υ	N	N	Υ . • . •	16		
Sample Apps	Υ	Υ	Υ	Υ	Y	N	Y			
Blog ->							5			
Blog →		Awar	eness Ac	equisition	Activation	n Reter	ntion R	Referral	Revenue	Product
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<b>Events</b> Events -> Hackat		Y	Y		N		N	l	N	Υ
Events -> Booths	Υ	Υ	N	N	N	N	N			
Events -> Hackathons	Υ	Υ	Y	N	N	N	Υ			
Talks -> Conferences	Υ	Υ	N	N	Υ	N	N			
Talks -> Meetups	Υ	Υ	N	N	Υ	N	N			
Talks -> Societies	Υ	Y	N	N	Y	N	N			
Support -> Tickets	N	N	Υ	Υ	Υ	N	Υ			
Support -> Forums	N	N	Υ	Υ	Υ	N	Υ			
Pre-Sales -> Discussions	N	N	N	Υ	Υ	Υ	N			
Pre-Sales -> Integration	N	N	Υ	Υ	Υ	Υ	N			
Alpha/Beta Programmes	N	N	Υ	Υ	N	N	Υ			
Office Hours	N	N	Υ	Υ	N	N	Υ			
Capture Feedback	N	N	N	Υ	N	N	Υ			

ΔΔΔRRRP -	STFP 2	Δ. WHΔT	<b>ACTIVITIES</b> 1	WILL A	<b>ACHIFVE</b>	YOUR GO 11 C2
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MEET MORE THAN ONE

GOAL?



	bit.ly/aaarrrp-template PRIORITY									VECON 开发者計群	知识分享
	Awareness	Acquisition	Activation	Retention	Referral	Revenue	Product	Product Weighting	Awareness Weighting	Goal Alignment	Score
Docs -> Product Guides	N	N	Υ	Υ	N	N	Y	3	1	2	
Docs -> References	N	N	Υ	Υ	N	N	Y	3	1	2	
Docs -> Quick starts	N	N	Υ	Υ	N	N ·	0	3	1	2	
Docs -> Tutorials	Υ	N	Υ	Υ	N	No	Υ	3	2	3	
Libraries	N	N	Υ	Υ	N	N	Υ	.0 2	1	2	
Sample Apps	Υ	Υ	Υ	Υ	Y	N	Y	1	2	3	
Blog -> Tutorials	Υ	Υ	Υ	Υ	Y	N	N	3	3	2	
Blog -> Hacks	Υ	Υ	N	Y	Υ	N	N	2	3	1	
Blog -> Thought Leadership	Υ	Υ	N	Y	Y	N	N	2	3	1	
Webinars	Υ	Υ	Y	Υ	YQU	N	N	1	2	2	
Events -> Sponsorship	Υ	Y	N	N	N	N	N	1	3	1	
Events -> Booths	Υ	Υ	N	N	N	N	N	2	3	1	
Events -> Hackathons	Υ	Υ	Υ	N	N	N	Υ	2	3	3	
Talks -> Conferences	Υ	Υ	N	N	Υ	N	N	1	3	1	
Talks -> Meetups	Υ	Y	N	N	Υ	N	N	1	2	1	
Talks -> Societies	Υ	Y	N	N	Υ	N	N	1	1	1	
Support -> Tickets	N	N	Υ	Υ	Υ	AAADD	RP - ST	ED 2R. (		2	
Support -> Forums	N	N	Υ	Υ	Υ	AAAMM	M JI	CI ZU: (	1 AIN	2	
Pre-Sales -> Discussions	N	N	N	Υ	Υ	YOU FIN	ID ACTIV	VITIES T	HAT _ 1	0	

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Pre-Sales -> Integration

Alpha/Beta Programmes

Office Hours

Capture Feedback

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### NEXMO DEVELOPER RELATIONS ACTIVITIES

							• 49				
	Aw	ra quisition	Activation	Retention	Re	ral Reven	ue Product	Product We ghting	Aw	al Alignment	Score
Docs -> Product Guides	Ν		Υ		N .	N	Y		1	2	8
Docs -> References	Ν		Y	4(	7,0	N	967-10		1	2	8
Docs -> Quick starts	Ν			061		N			1	2	8
Docs -> Tutorials	Υ			ST TO		N' O			2	3	15
Libraries	Ν					Reliable			1	2	6
Sample Apps	Υ				315				3	3	15
Blog -> Tutorials	Υ							3	3	2	12
Webinars	V	Y		1-4/Z				1	2	2	6
Events -> Hackathons		Y	K. H					2	3	3	15
Suppor			W. T.	<b>1</b> - ]_				2	1	2	6
Supp		L. K.	TO THE REAL PROPERTY.					2	1	2	6
mmes	N	17,1					N.	2	1		8
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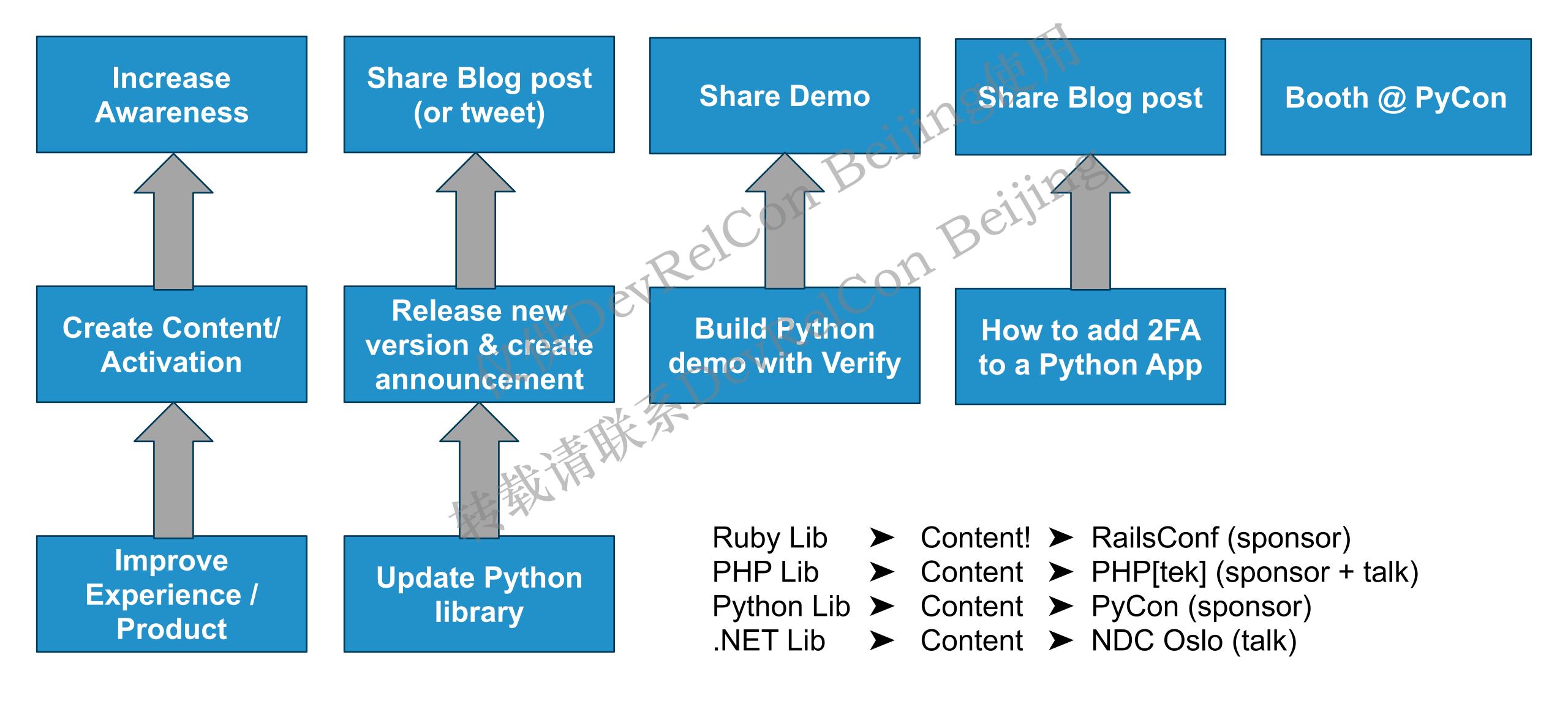
### NEXMO DEVELOPER RELATIONS ACTIVITIES

	• 149											
	Awareness	Acquisition	Activation	Retention	Referral	Revenue	Product	Product Weighting	Awareness Weighting	Goal Alignment	Score	
Docs -> Product Guides	N	N	Υ	Y	N	N	Y	3	1	2	8	
Docs -> References	N	N	Υ	Υ (	N,O	N	YC>>	3	1	2	8	
Docs -> Quick starts	N	N	Υ	Yoex	N	N	Ý	3	1	2	8	
Docs -> Tutorials	Υ	N	Y	Y	N	NO	Υ	3	2	3	15	
Libraries	N	N	Y	Y	N	N	Υ	2	1	2	6	
Sample Apps	Υ	Y	Y	Υ	Y	N	Υ	2	3	3	15	
Blog -> Tutorials	Υ	Y	Y	Y	Υ	N	N	3	3	2	12	
Webinars	Υ	Υ	Y	Y	Υ	N	N	1	2	2	6	
Events -> Hackathons	Υ	Υ	Y	N.	N	N	Υ	2	3	3	15	
Cupport : Tickoto	N				Y	N	Y	2	1	2	3	
Support -> Forums	N	N	Y L	Υ	Υ	N	Υ	2	1	2	6	
Alpha/Beta Programmes	N	N	Υ	Υ	N	N	Υ	3	1	2	8	

### AAARRP - STEP 2C: CAN YOU FIND COMPLIMENTARY Development of the state of the state











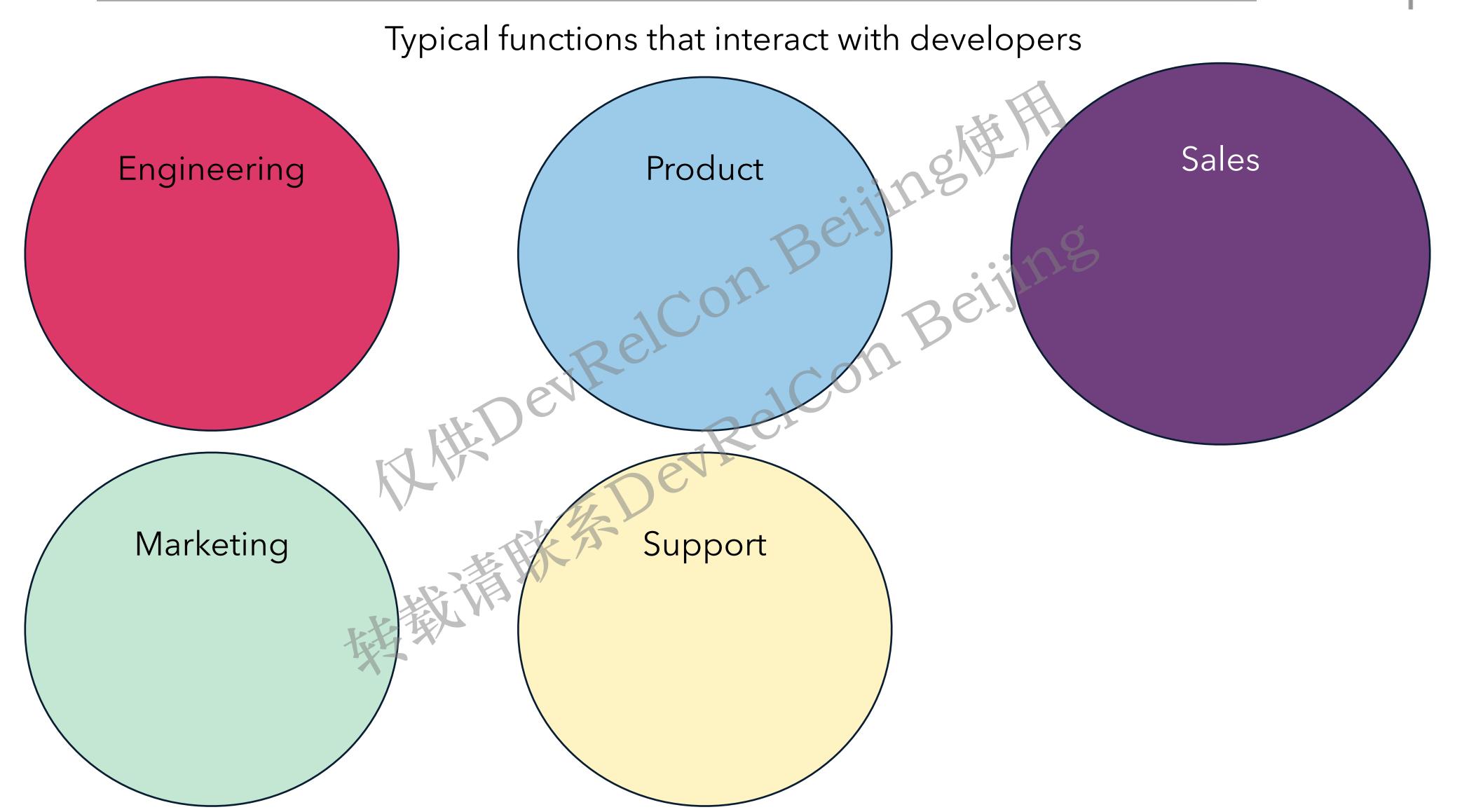
### **AAARRP - STEP 3: PLAN TO EXECUTE**

- Be guided by your company and team values
- Team headcount, budget and other constraints
- Team well being
- Where does DevRel belong within your organisation?
- Team member responsibilities

### WHERE DOES DEVREL BELONG WITHIN AN ORGANISATION?





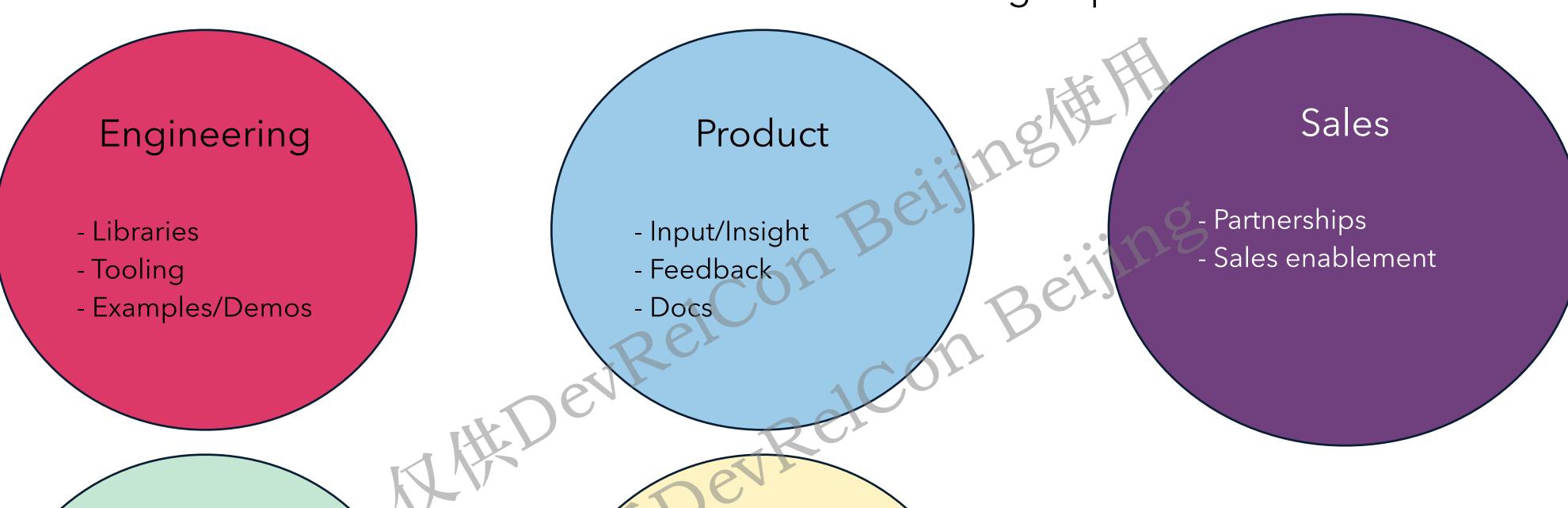


### WHERE DOES DEVREL BELONG WITHIN AN ORGANISATION?





DevRel related functions within functional groups @ Nexmo



### Marketing

- Blog posts
- Events
- Talks

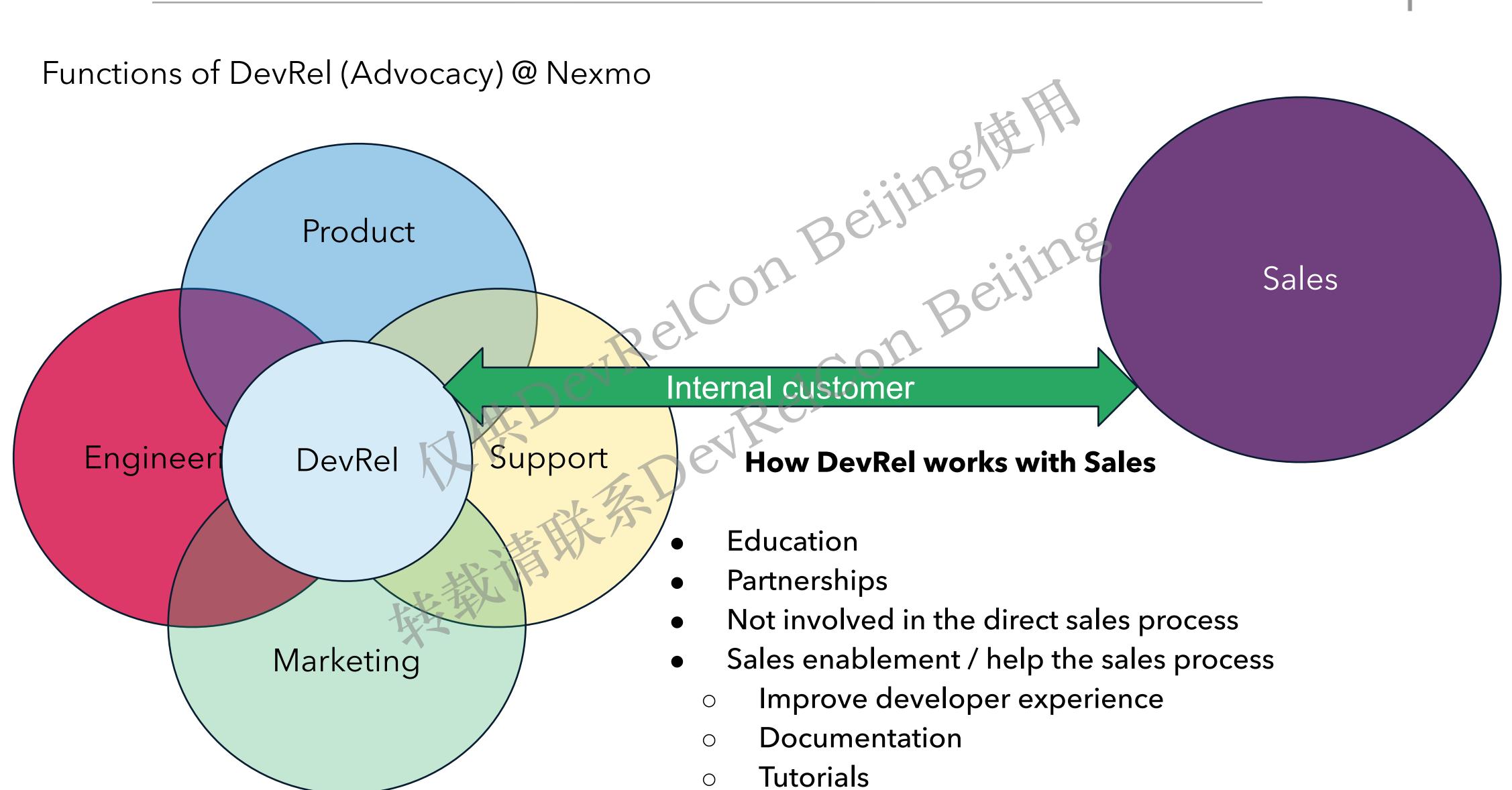
### Support

- Social
- GitHub
- Slack/forums

### WHERE DOES DEVREL BELONG WITHIN AN ORGANISATION?







Demos

### TEAM MEMBER RESPONSIBILITIES











### DEVREL VIA AAARRP @ NEXMO - THE RESULTS

### Awareness

- ▶ 150% increase in direct <u>nexmo.com</u> traffic in 1 year
- > 750% increase in revenue from "long-tail" accounts no direct sales required

### Activation

▶ 170% increase in new accounts that activate in last 7 months

### Product

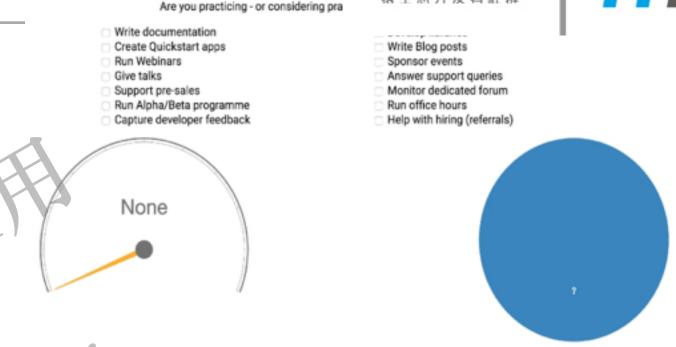
▶ How do you measure the value of Product input? Activation?



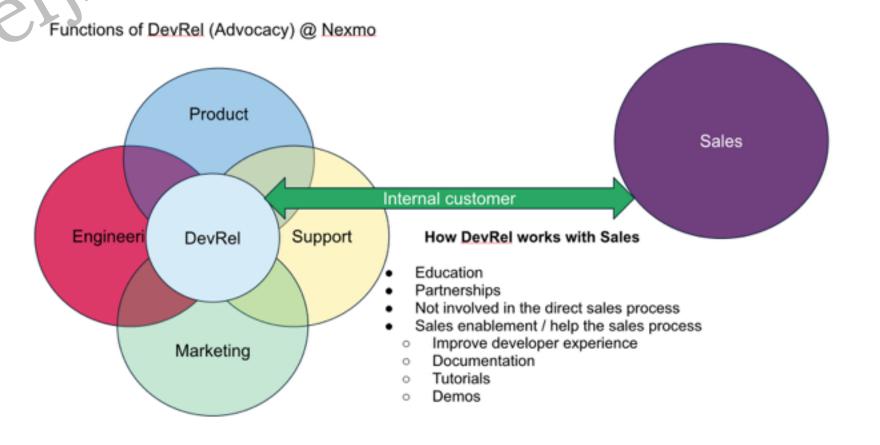


### AAARRP - SUMMARY

- Define your goals <u>bit.ly/aaarrrp-template</u>
- 2. Identify activities to meet your goals
  - A. What activities will achieve your goals?
  - B. Can you find activities that meet more than one goal?
  - C. Can you find complimentary activities?
- 3. Plan to execute the hard work starts here!



Built by Rhil @leggetter - Developer Relations & Real-Time Internet Technology Consultant. Get the DevRelOMeter code on GitHub.









HEAD OF DEVELOPER RELATIONS





