



Pinpoint Ceph bottleneck out of cluster behavior mists

Cheng, Yingxin



Why performance matters?

- Collect

What is performance?

- Represent

How to improve it?

- Analyze

Why performance matters?

Answer: **better user experience**

- **Not** all activities matter. Requests impact users.
- **Not** all costs matter. Costs impact responses.
- The requests' **responding costs** matter.

Bad: bottom-up strategies.

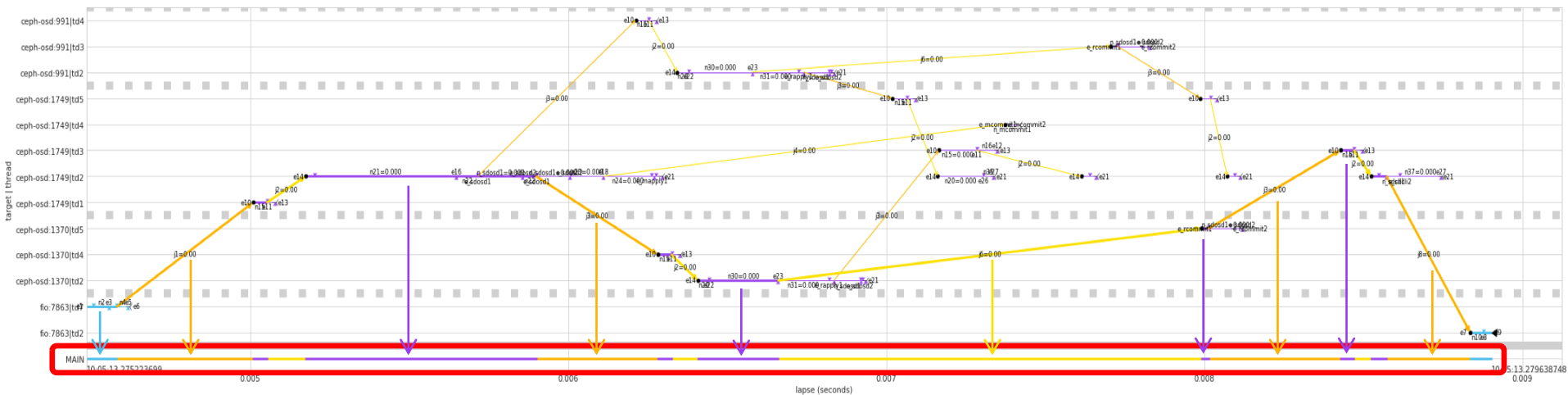
Approach?

1. Request-oriented distributed tracing.
2. Back-trace from response point.
3. Collect responding costs.

Why performance matters?

Collect responding costs.

client.4235.0:13<<reqs(CephRadosWriteoperation)<<result-r1-0130-100512: <RIns#client.4235.0:13: radoswrite@SUCCESS, 99(main 28) paces, 1 hosts, 13(19) threads, 18 vars, 18 inner, [0.004-0.009(0.009)]> intplot





Responding costs

- Motivation: Cover the request responding time.
- Consecutive: Single path, and no overlap with each other.
- Category: Execution costs in thread, or waiting costs between threads.

Represent performance of concurrent requests ... ?

What is performance?

Answer: Latency and throughput

Understand performance	Latency	Throughput
	✓	X
	X	✓

Bad: latency-only analysis, measure requests individually.

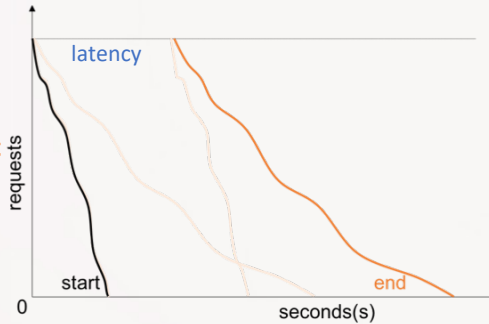
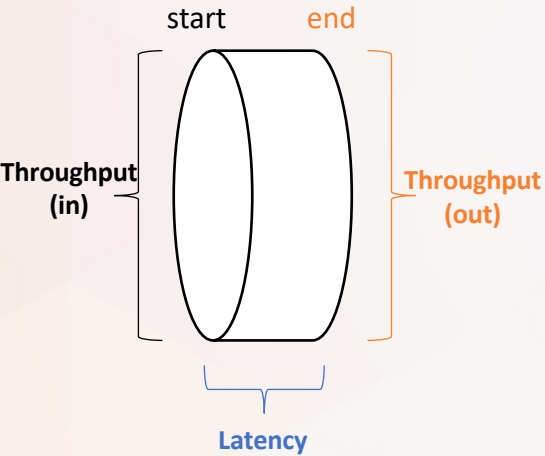
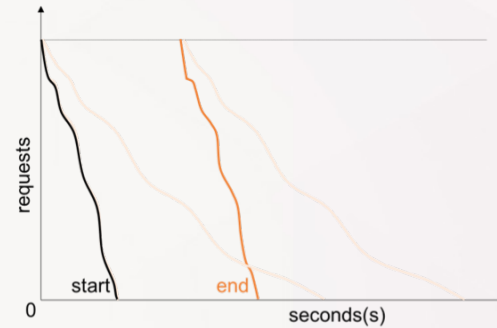
Approach?

1. Focus on performance of parallel requests.
2. New visualization for both throughput and *latency* of requests.

What is performance?

Represent both latency and throughput

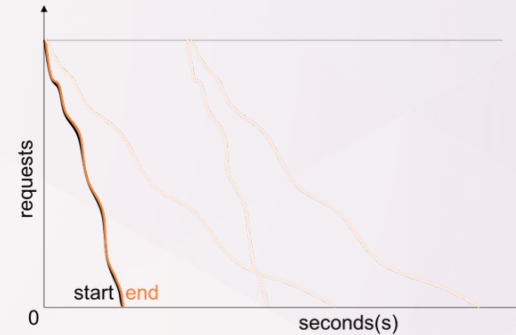
Better throughput



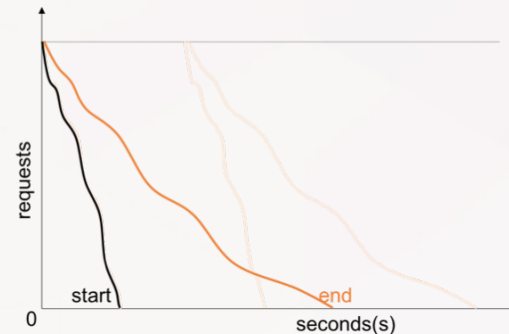
Better latency



Better throughput



Better latency



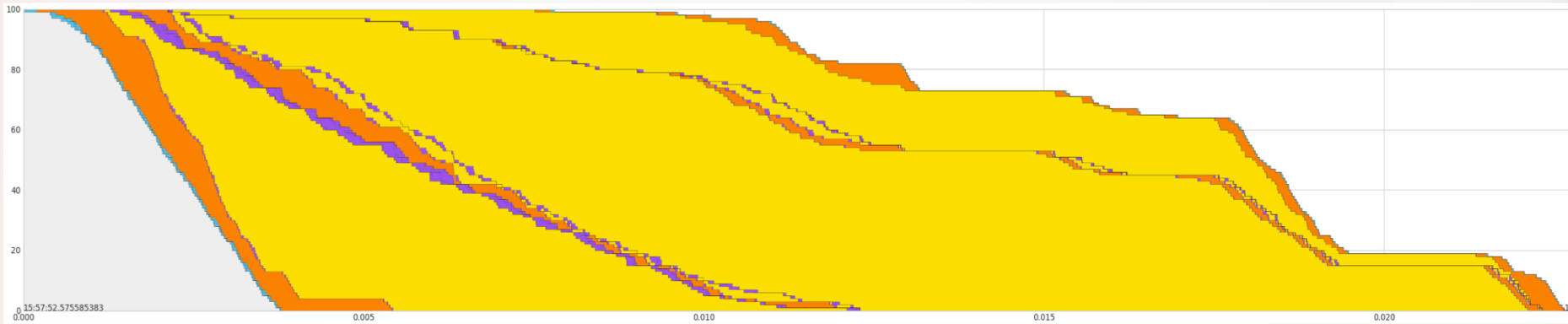


What is performance?

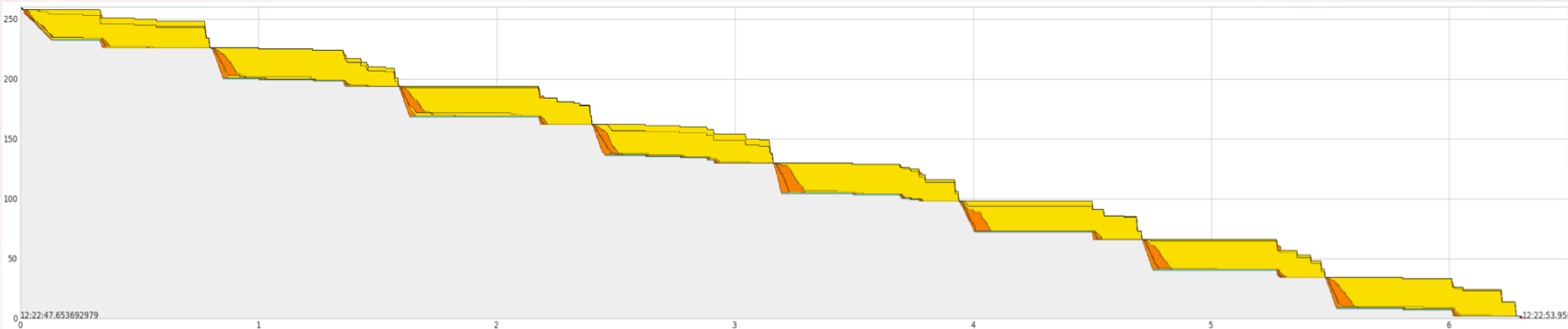


Represent performance of parallel requests

Responding costs: One-way, Consecutive, Flatten



More: Cluster behavior of 4M-Seq, iodepth=32



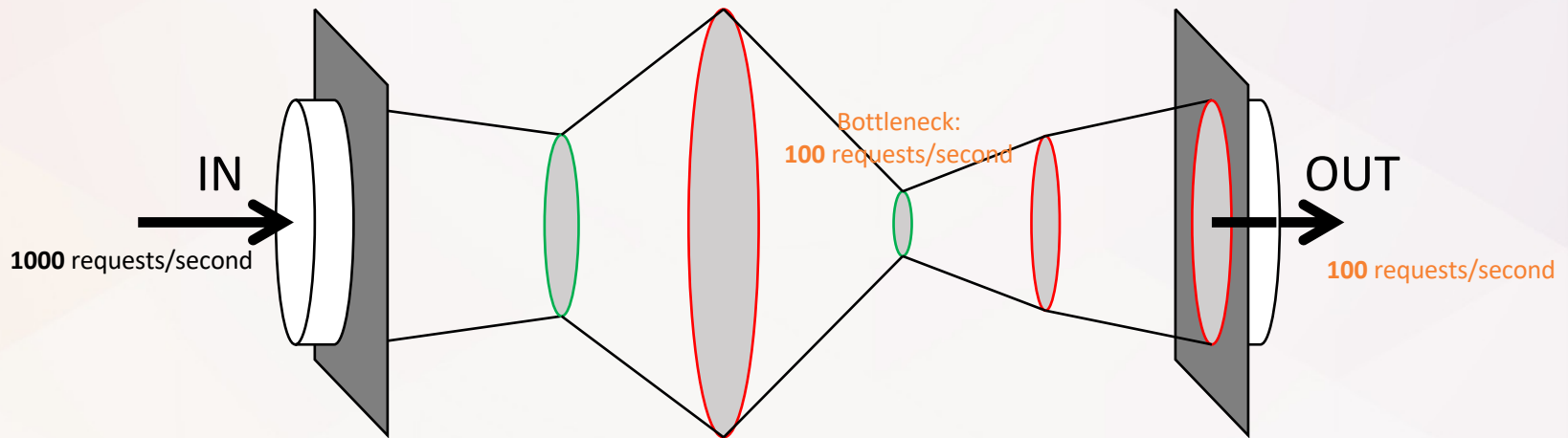
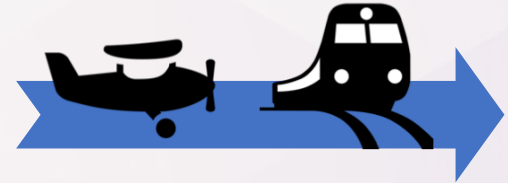
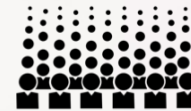
What is performance?

Represent bottleneck

Latencies are not necessarily dependent.

Throughputs are dependent.

- Lowest throughput -> system throughput.
- Worse: causes wait latencies; **most of times, bottleneck**





How to improve it?



Answer: identify bottleneck root causes

Root causes categories:

- Physical: configuration, deployment, hardware
- Logical: parameters, algorithm, architecture
- Other workload

Bad: do optimization subjectively and in blindness.

Approach?

1. Relate each cost with:

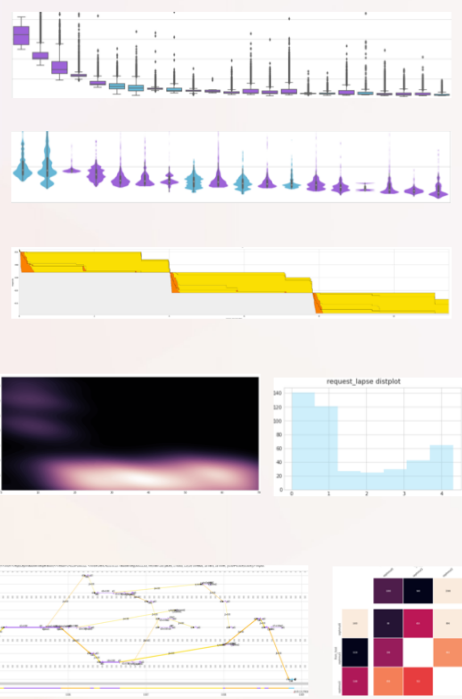
- Physical location: host, component, process(service), thread
- Logical location: code, workflow
- Runtime context: request, write length, offset ...

2. Incremental analysis

- Controlled-variables
- Orthogonal methods
- Verification

How to improve it?

Incremental & interactive analysis



Understand

- Overview
- Statistics
- Visualizations
- Factor impacts

Refinements

- Filter
- Search
- Organize

	request_type	int_name	lapse
client.4165.0:13	radoswrite	client.4165.0:13	0.020962
client.4165.0:16	radoswrite	client.4165.0:16	3.224749
client.4165.0:17	radoswrite	client.4165.0:17	3.219135
client.4165.0:18	radoswrite	client.4165.0:18	3.225363
client.4165.0:19	radoswrite	client.4165.0:19	3.223113
client.4165.0:20	radoswrite	client.4165.0:20	3.227235
client.4165.0:21	radoswrite	client.4165.0:21	3.961767
client.4165.0:23	radoswrite	client.4165.0:23	3.955831
client.4165.0:24	radoswrite	client.4165.0:24	3.955428
client.4165.0:25	radoswrite	client.4165.0:25	3.955479
client.4165.0:26	radoswrite	client.4165.0:26	3.220556
client.4165.0:27	radoswrite	client.4165.0:27	3.975425



Distributed-tracing: Motivation-aligned.

Visualization: Straightforward performance representation.

Interactive frontend: Be analysis-friendly.

An example

1. Distributed-tracing: RBD image write

Background: RBD image write data-path



Experiment: 3VMs, 4M-SEQ-Write, iodepth=16

```
In [121]: # 4M-SEQ, 70S, 3 hosts, default
data = "result-r1-0116-050001"
requests_imgr = loader.load(data, drivers.CephRbdimagereq)
requests_objr = loader.load(data, drivers.CephRbdobjectreq)
requests_radosr = loader.load(data, drivers.CephRadoswriteoperation)
```



An example



2.1. Visualize performance (ImageWriteRequests)

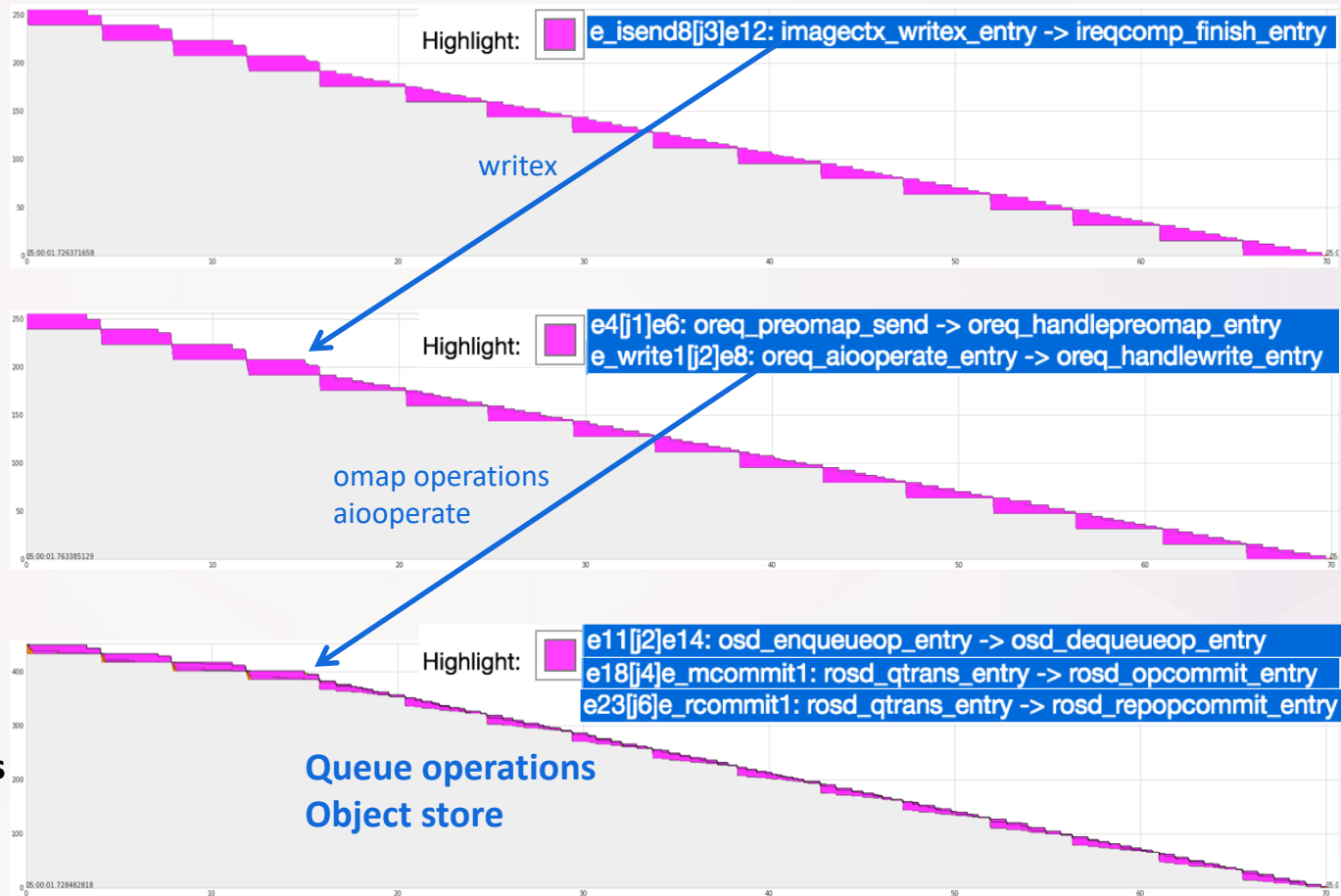
RBD::ImageWriteRequests



RBD::ObjectRequests



RADOS::ObjectWriteOperations



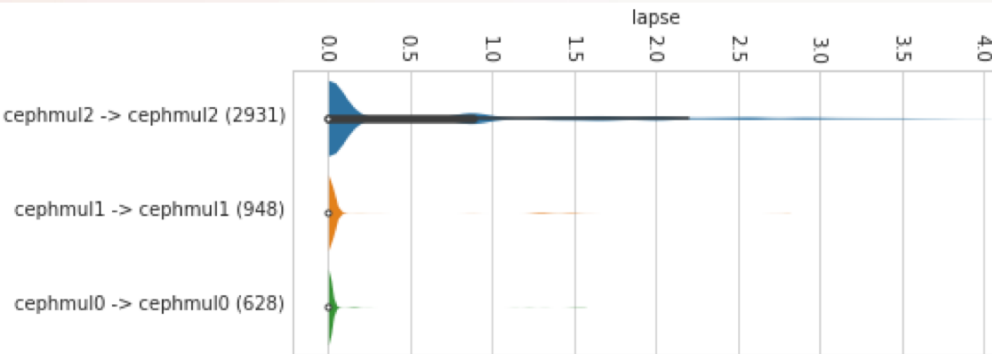
An example

3.1. Interactive Analysis

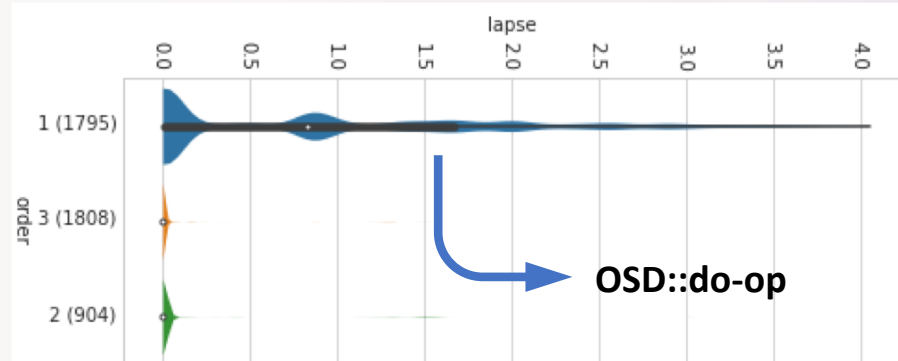
Filter by workflow step "j2" (osd enqueueop -> dequeueop)

```
In [140]: costs = requests_radosr.Intervals.filter_byiname("j2")
costs.display_lapse_byhosts()
costs.display_lapse_byorder()
```

Physical location: costs by host



Logical location: costs by workflow order

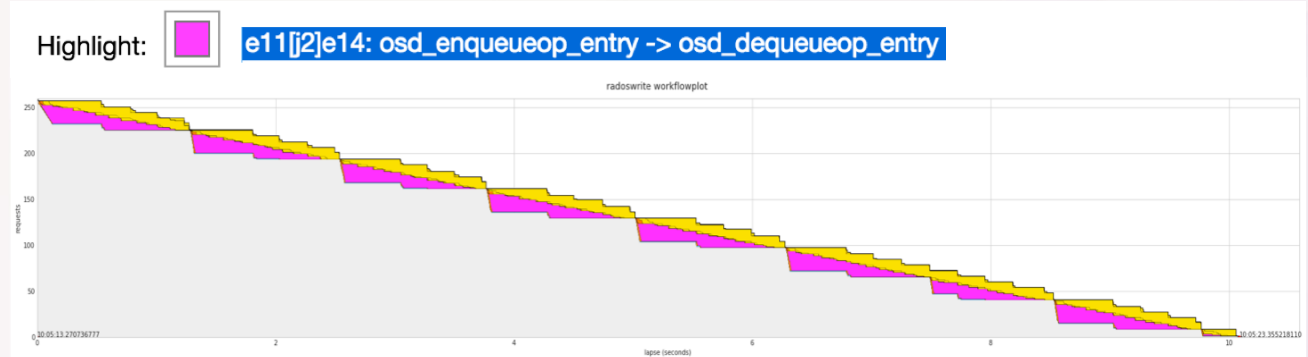


3.2. Root cause Analysis (do-op, 4M-SEQ)

Parameters:

- `osd_op_num_shards`
- `osd_op_num_threads_per_shard`
- `pg_num`

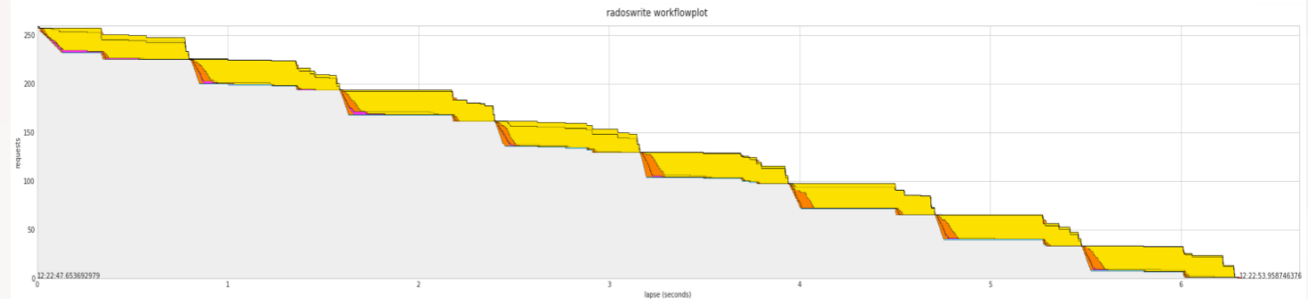
1 Shard



8 Shards



32 Shards





An example

Interactive analysis ...

- Lapse, host/thread count distribution
- Cost distribution by hosts, steps ...
- Show longest, most-complex request
- Message heatmap between hosts
- Write balance
- RBD cache validity
- Combination with resource monitoring tools





Thank you!

Distributed-tracing
Visualization
Interactive frontend